

VAI- NÃO- VAI

FUNÇÕES EXECUTIVAS INIBIÇÃO DE RESPOSTA E FLEXIBILIDADE ATENÇÃO E CONCENTRAÇÃO

Autora: Psicóloga educativa Karen Marcela Herrera Chang

Autor pictogramas: Sergio Palao

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Propriedade: Governo de Aragón

Traduzido para o português-BR: Victor Moreira de Oliveira e Psicóloga Silvana Santos



ATIVIDADES

BATER
PALMAS

CONTAR

ALTERAR
NOME

NOMEAR
VOGAIS

BATER PALMAS



INSTRUÇÕES BATER PALMAS

APARECERÃO DIFERENTES IMAGENS E DEVE BATER

UMA PALMA



SE VOCÊ VER UM

ANIMAL DE UMA FAZENDA



COM O RESTO DAS IMAGENS NÃO FARÁ NADA.

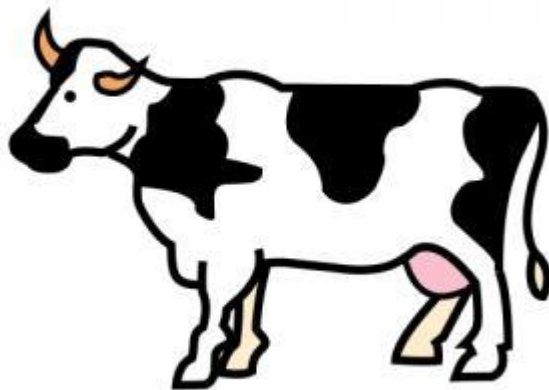
SE VOCÊ NÃO VER NENHUM ANIMAL DE FAZENDA SEGUIRÁ ADIANTE.



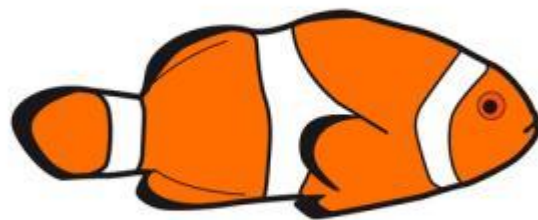
VAMOS ENSAIAR!



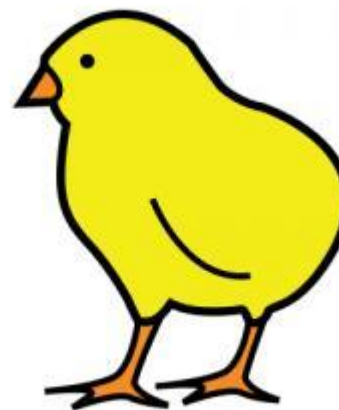
BATER PALMAS



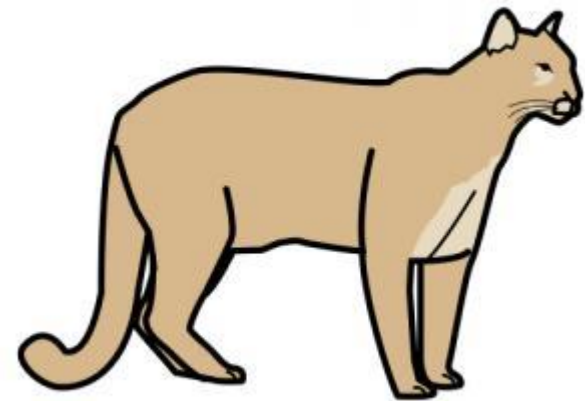
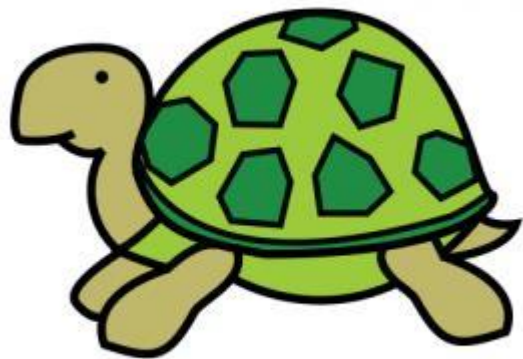
BATER PALMAS



BATER PALMAS



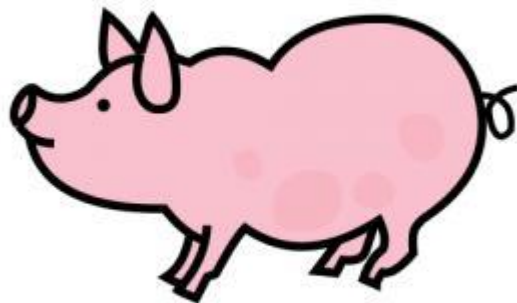
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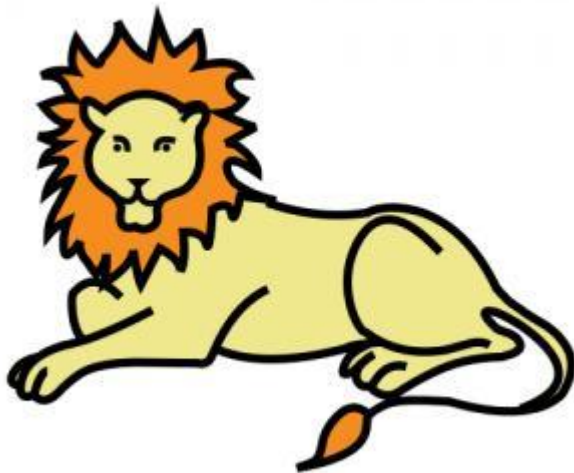
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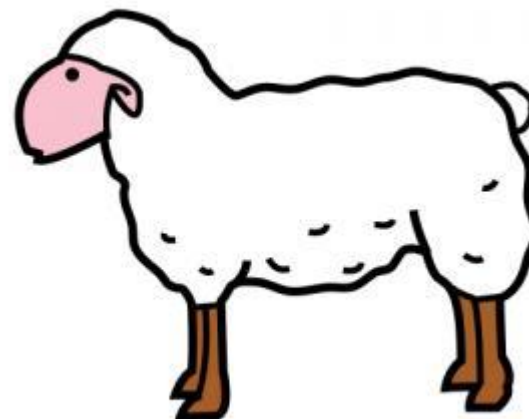
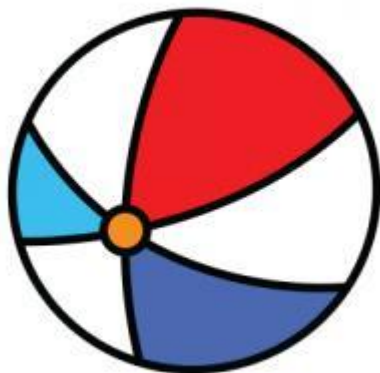
BATER PALMAS



BATER PALMAS



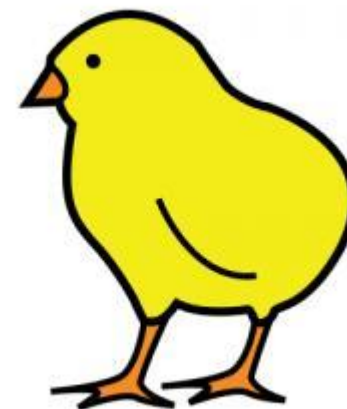
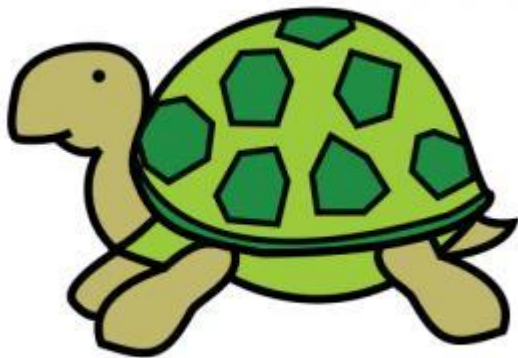
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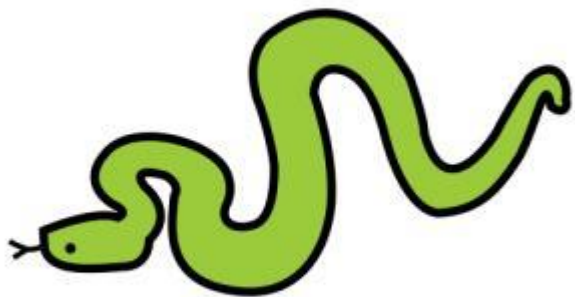
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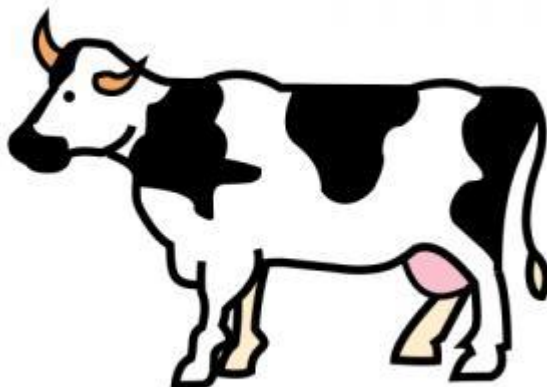
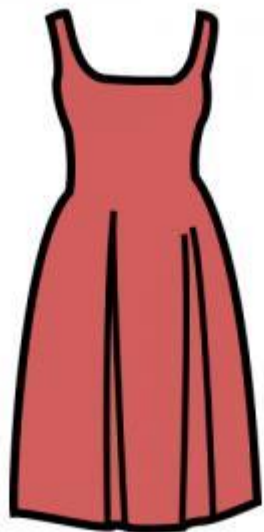
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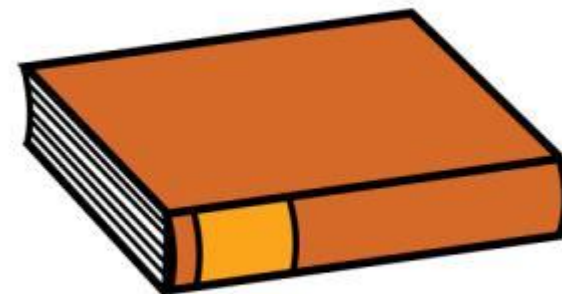
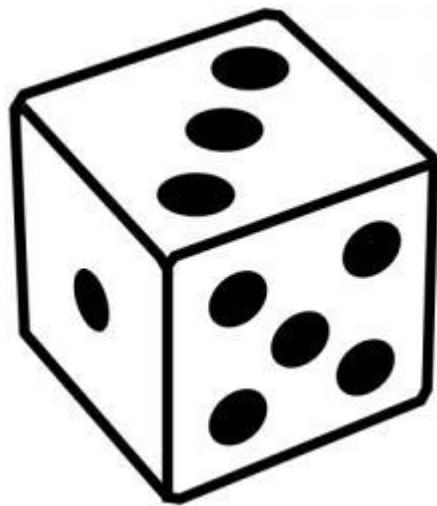
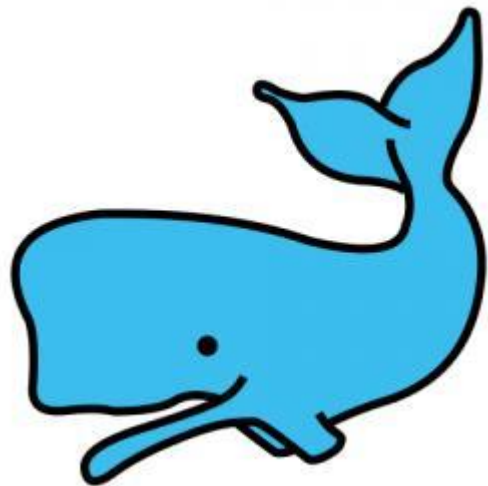
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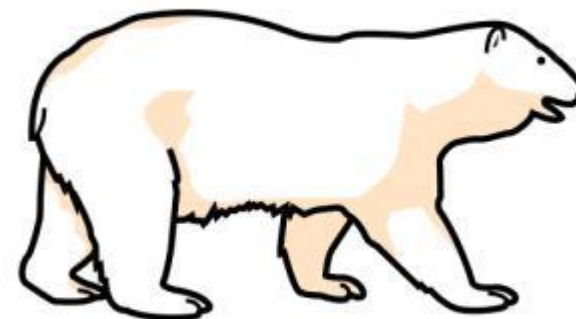
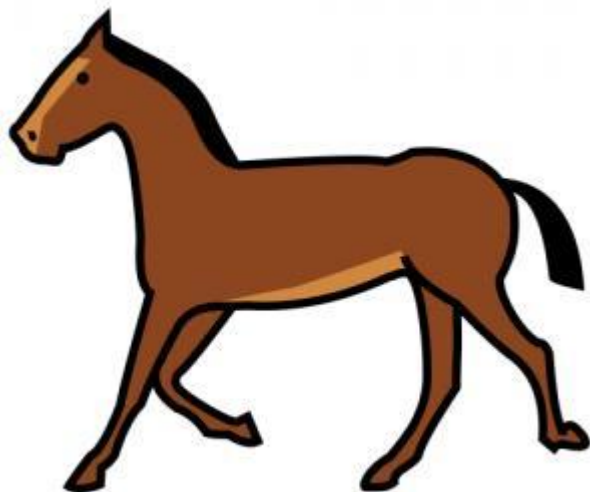
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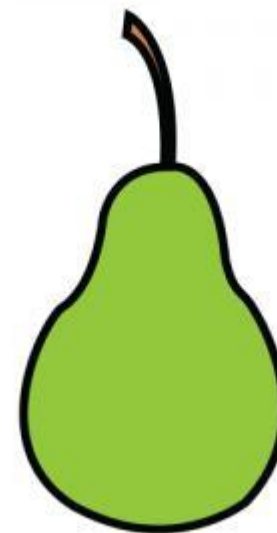
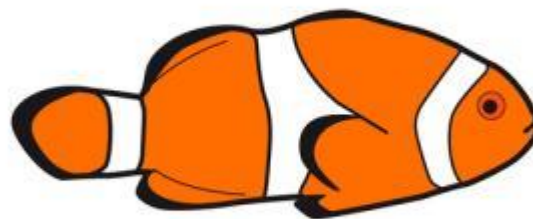
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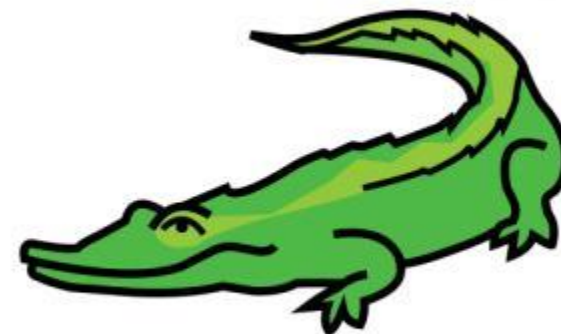
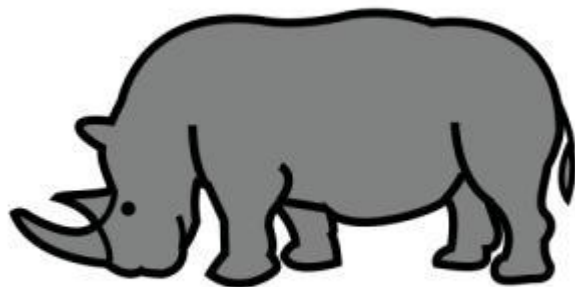
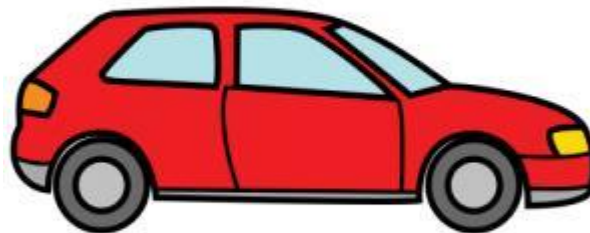
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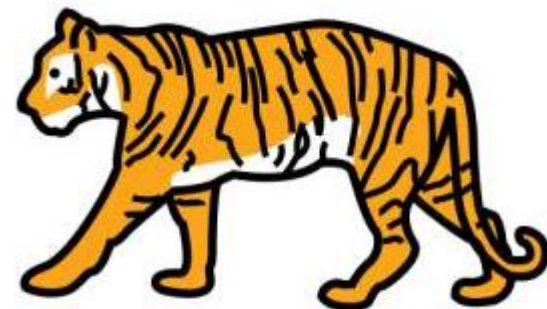
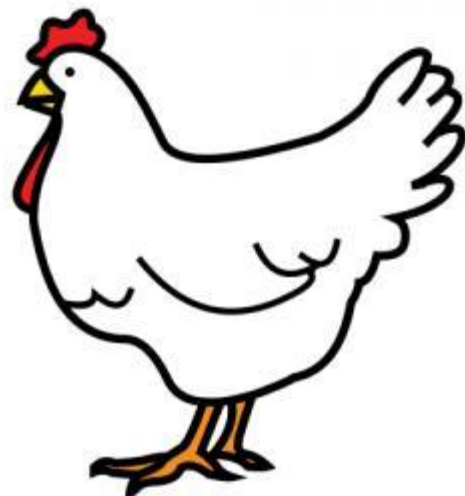
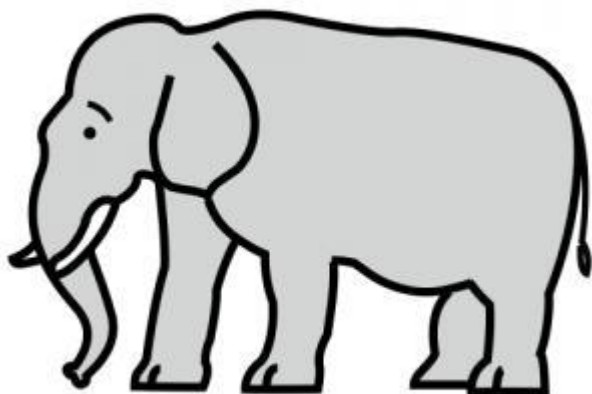
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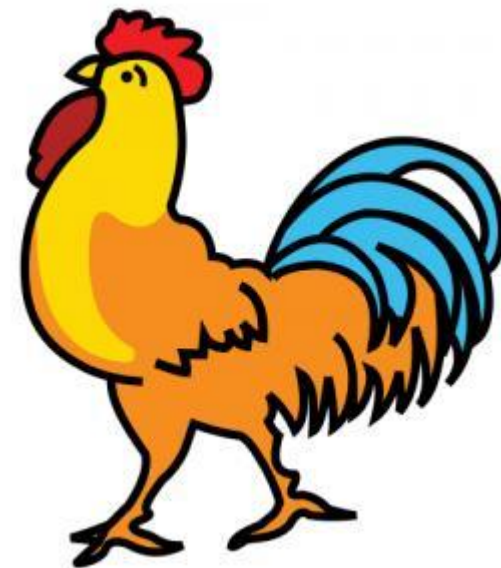
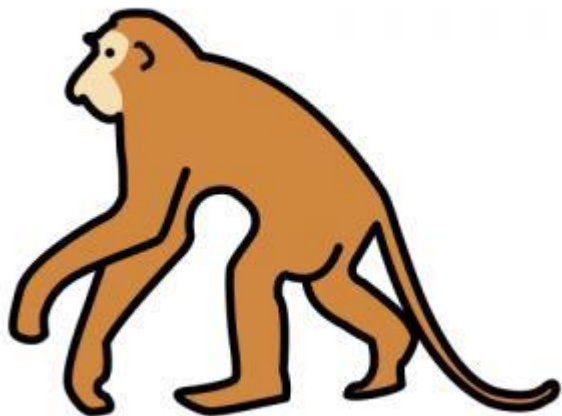
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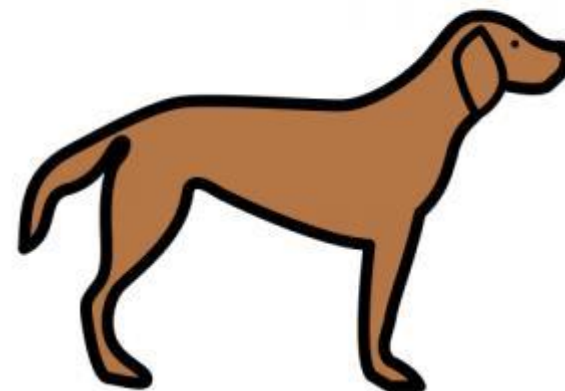
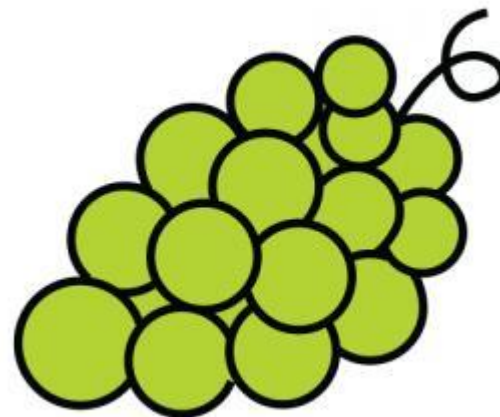
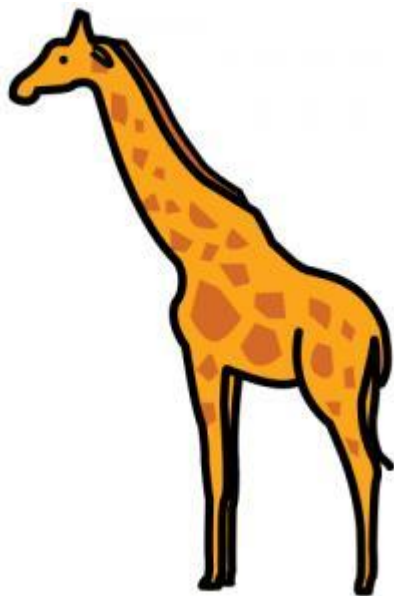
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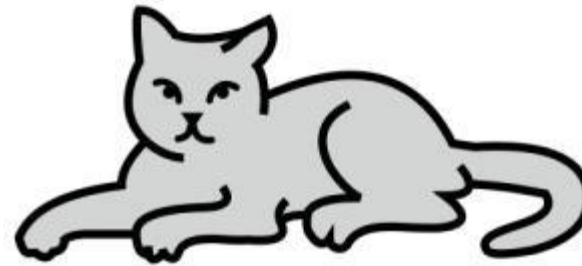
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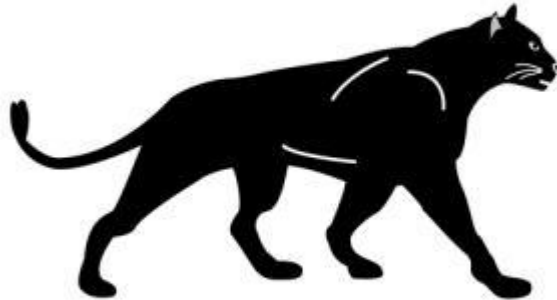
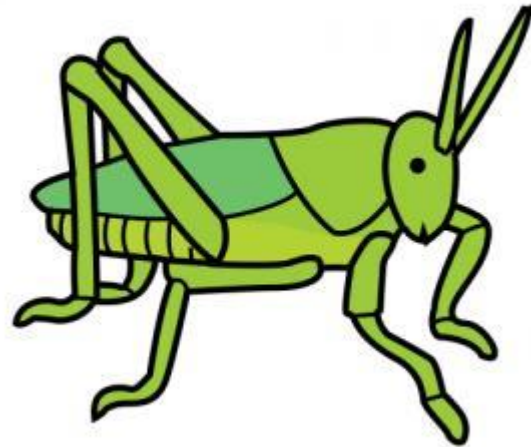
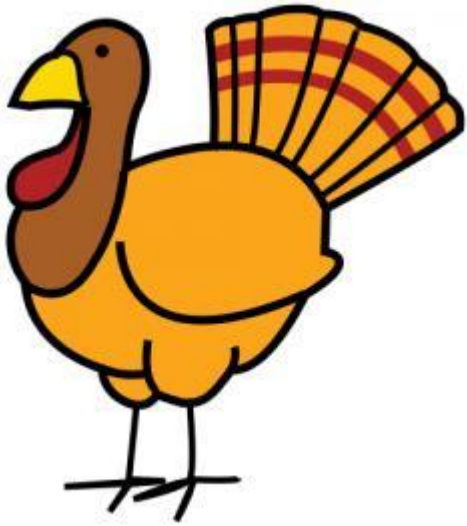
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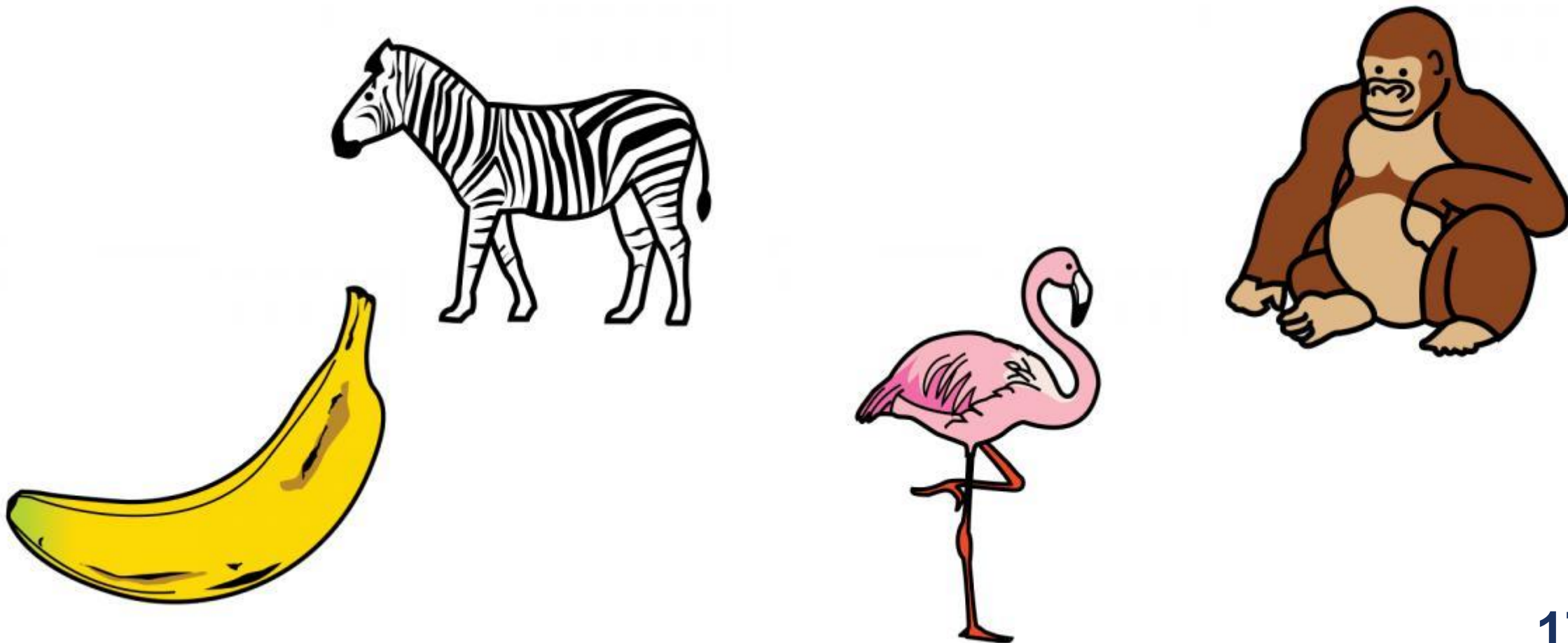
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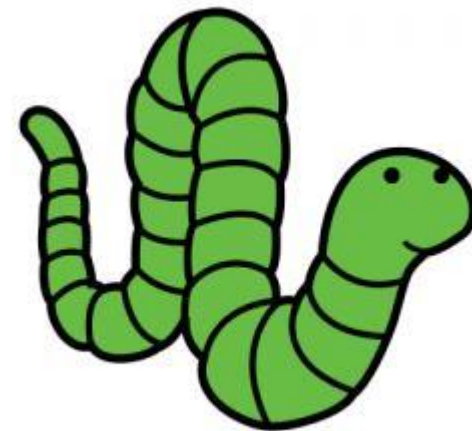
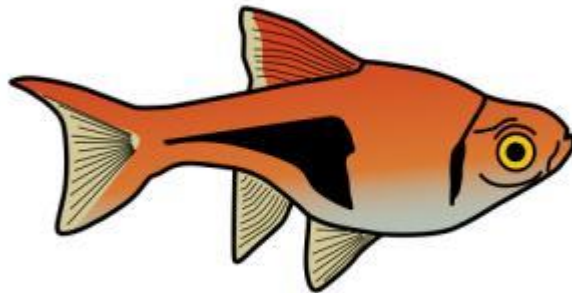
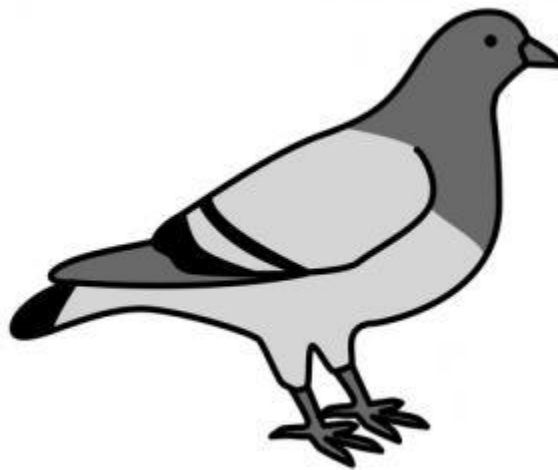
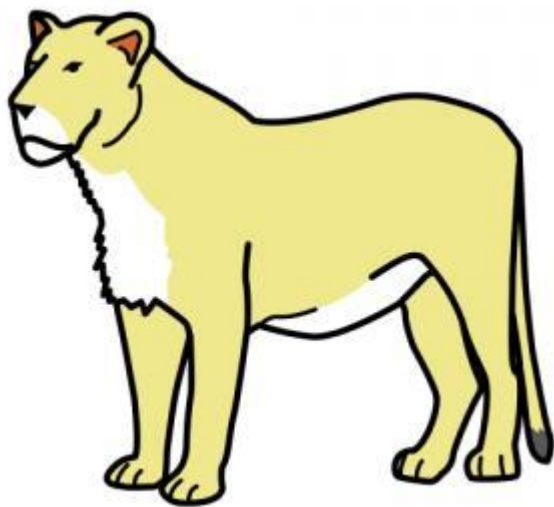
BATER PALMAS



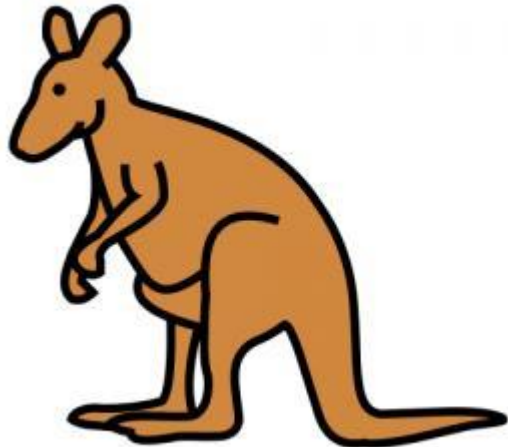
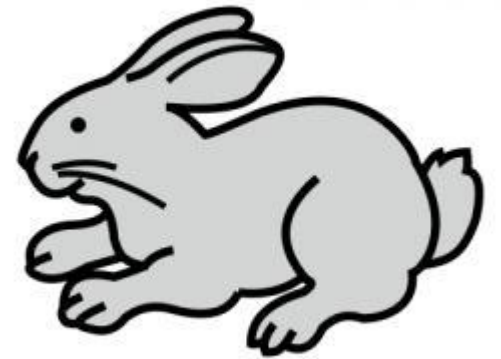
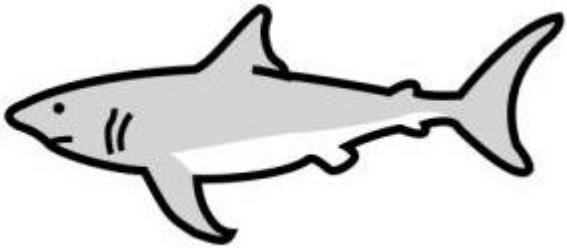
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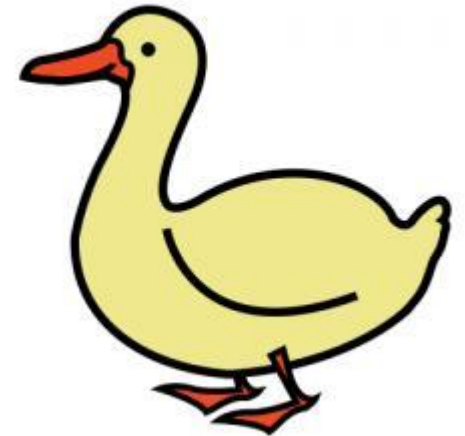
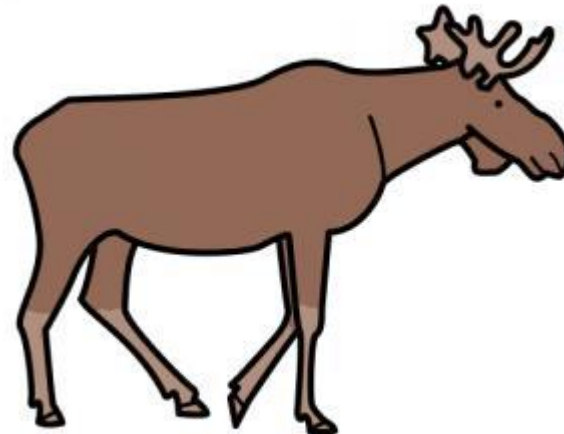
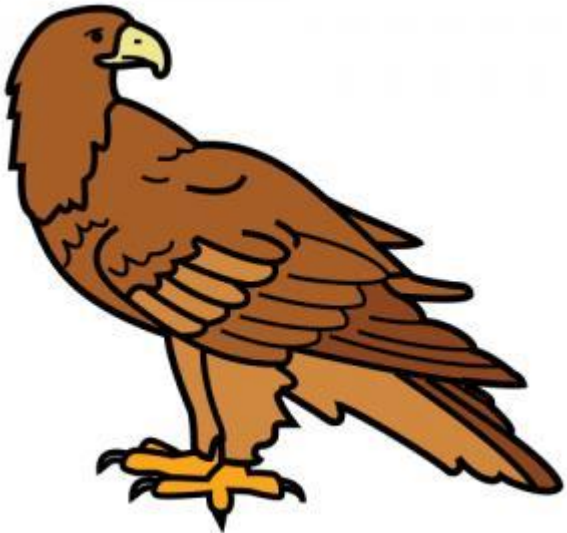
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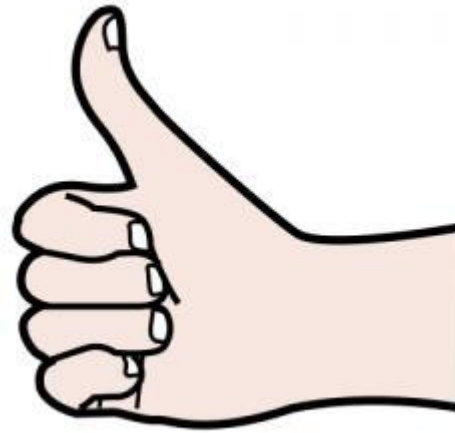


BATER PALMAS



BATER PALMAS

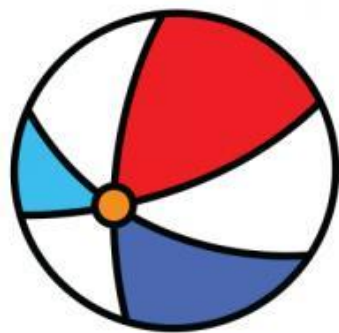




**VOLTAR ÀS
ATIVIDADES**

**TERMINAR
ATIVIDADES**

ALTERAR NOME



BONECA



BOLA



INSTRUÇÕES ALTERAR NOME

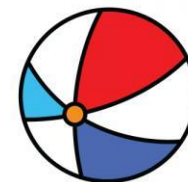
APARECERÃO DIFERENTES IMAGENS E DEVE

DIZER “**BOLA**” QUANDO VER UMA BONECA



E DIZER

“**BONECA**” QUANDO VER UMA BOLA

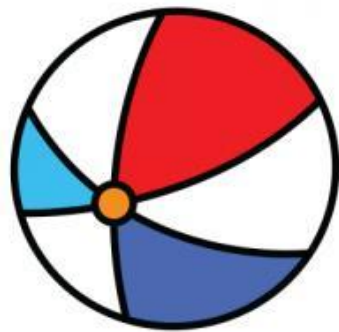


COM O RESTO DAS IMAGENS NÃO FARÁ NADA.

SE NÃO TIVER NENHUM DOS BRINQUEDOS SEGUIRÁ ADIANTE.



VAMOS ENSAIAR!



BONECA



BOLA



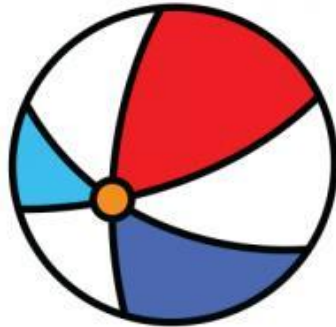
ALTERAR NOME



ALTERAR NOME



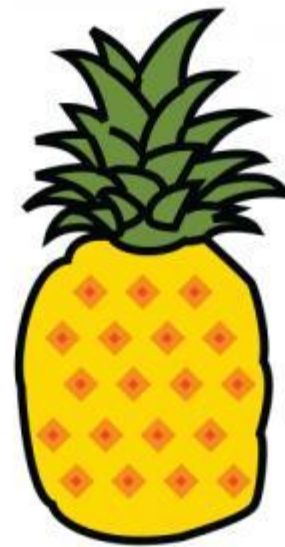
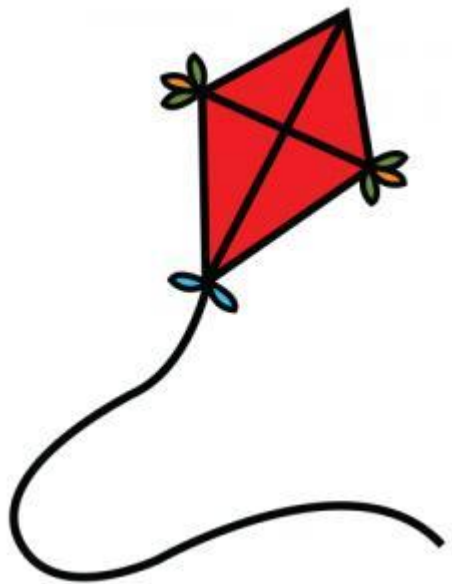
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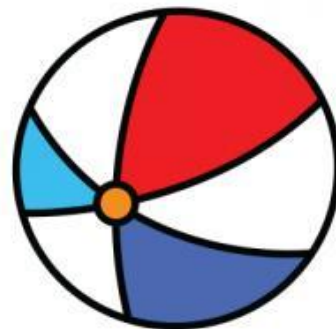
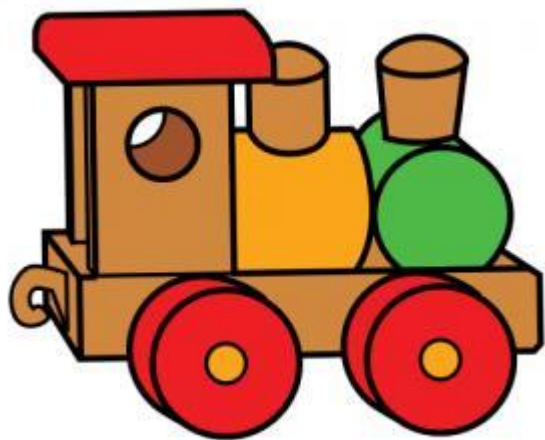
ALTERAR NOME



ALTERAR NOME



ALTERAR NOME



VAMOS JOGAR!



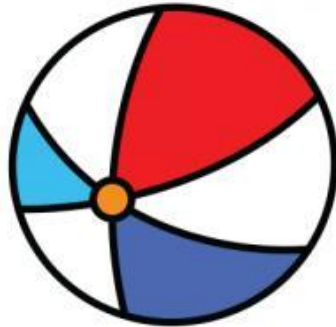
BONECA



BOLA



ALTERAR NOME



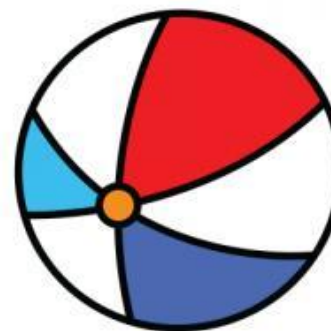
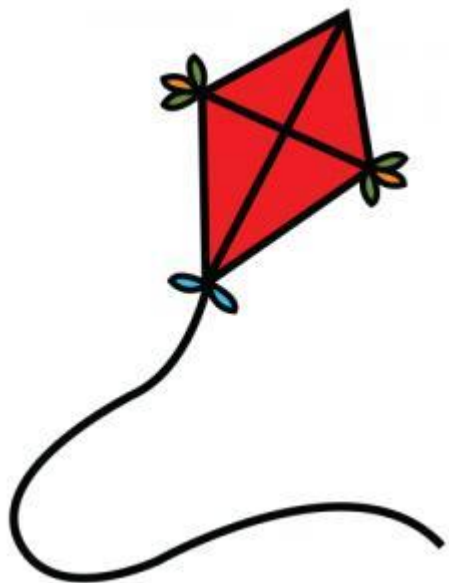
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ALTERAR NOME



ALTERAR NOME



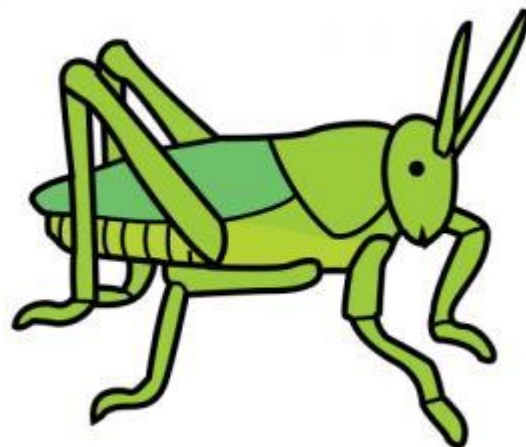
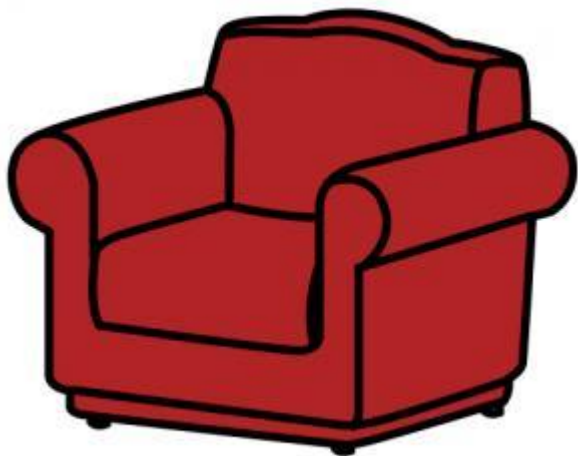
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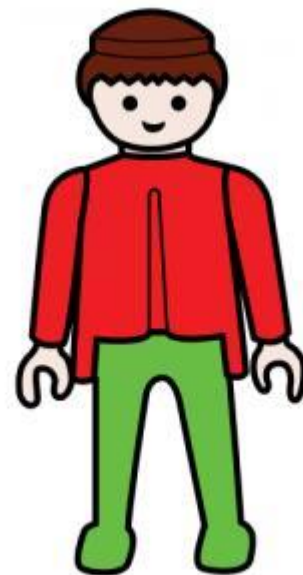
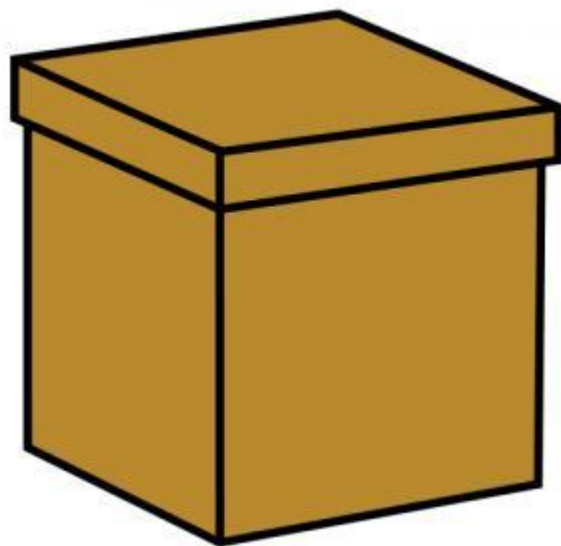
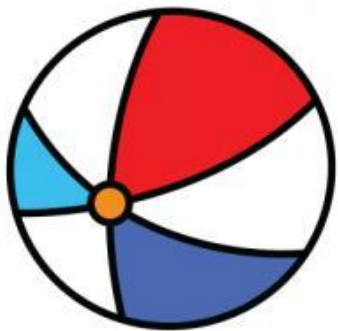
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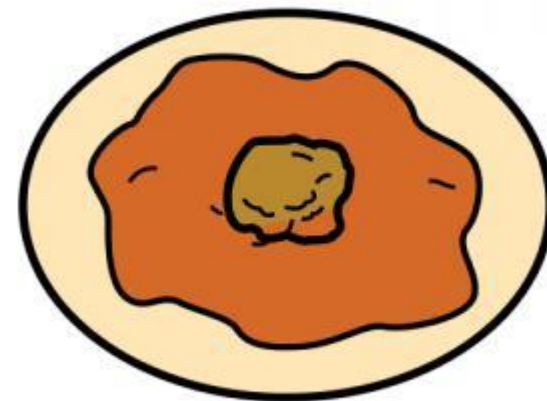
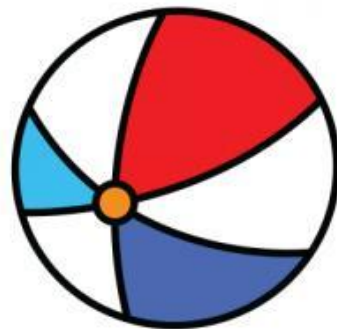
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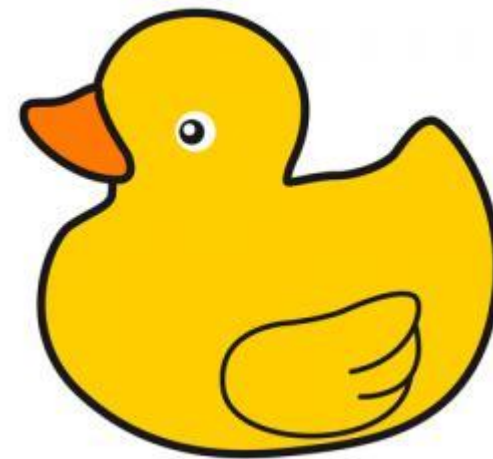
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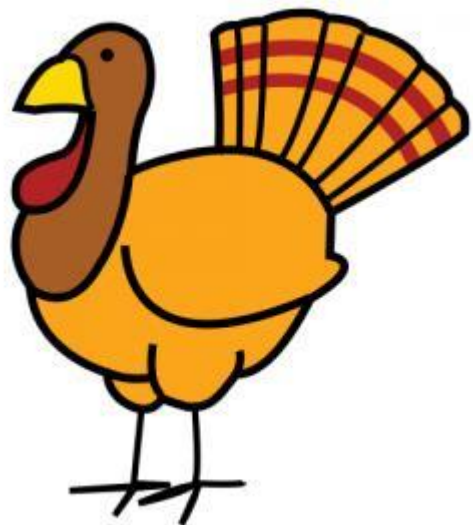
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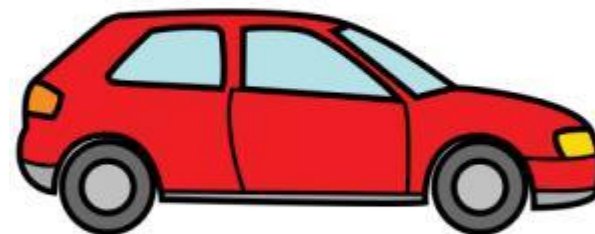
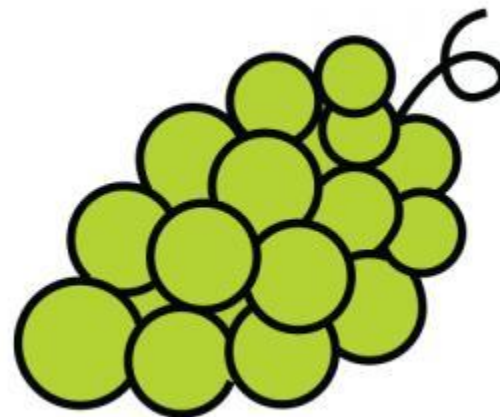
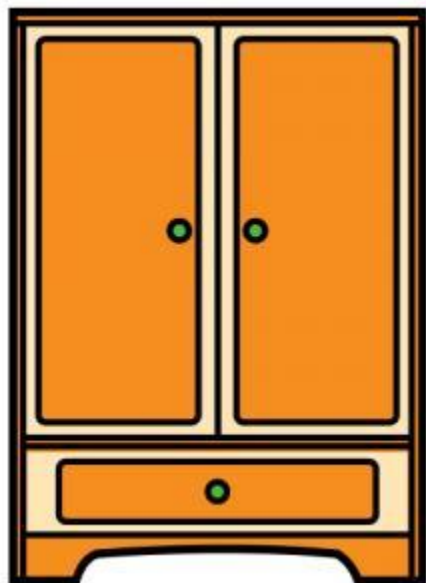
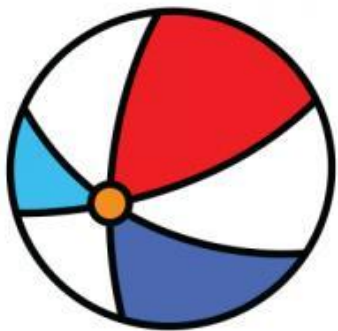
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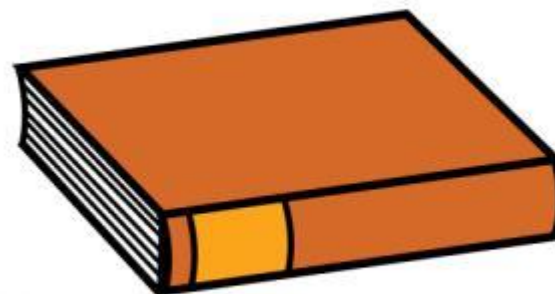
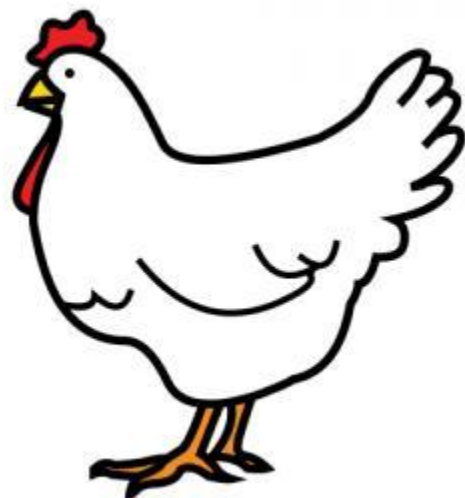
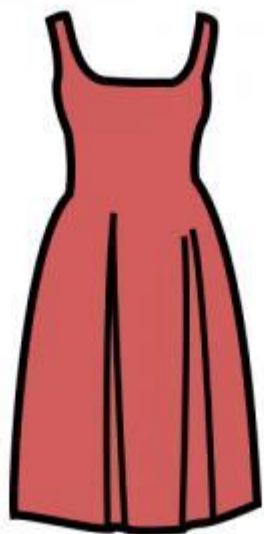
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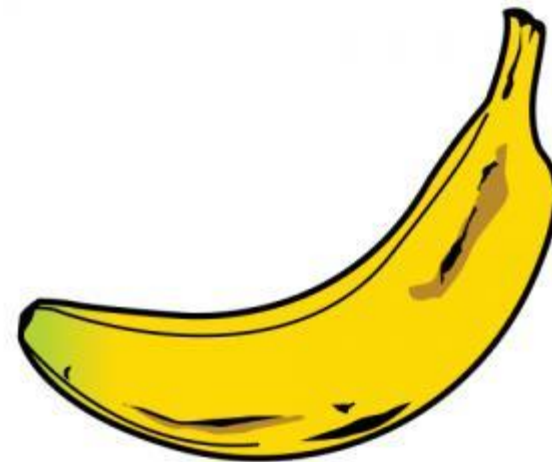
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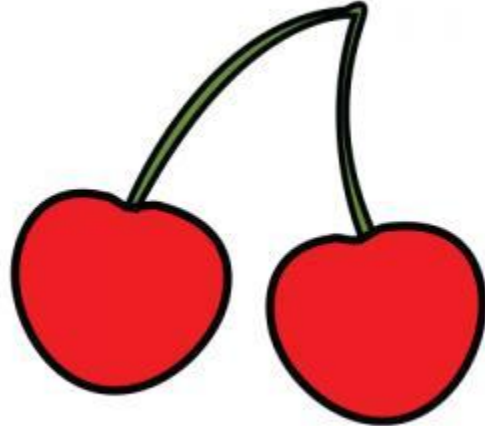
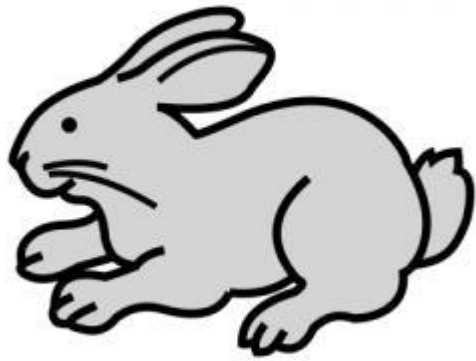
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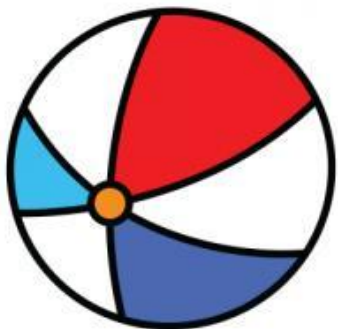
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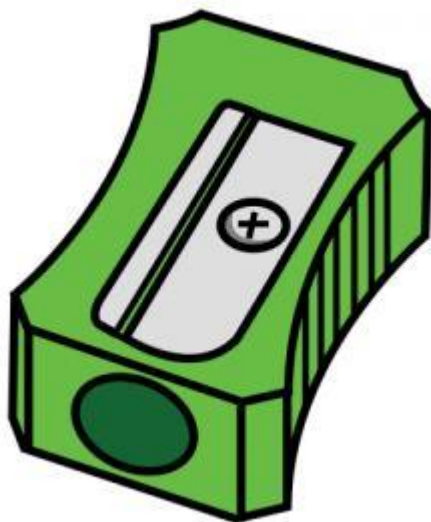
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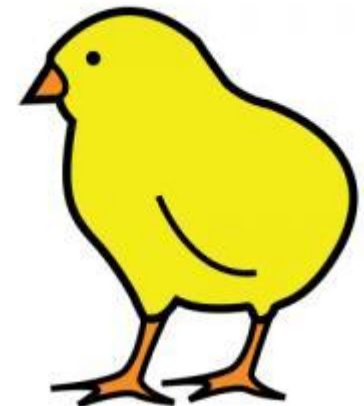
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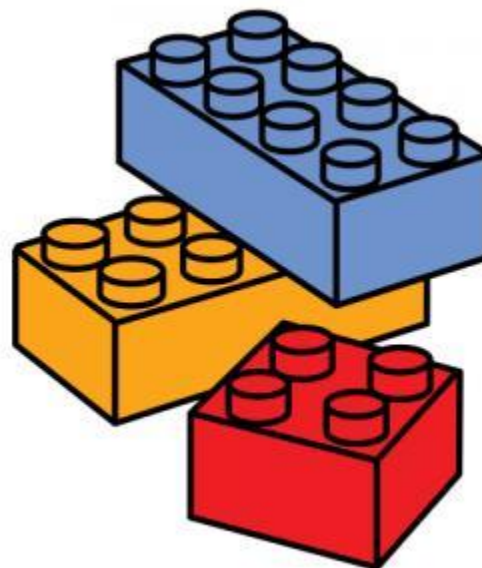
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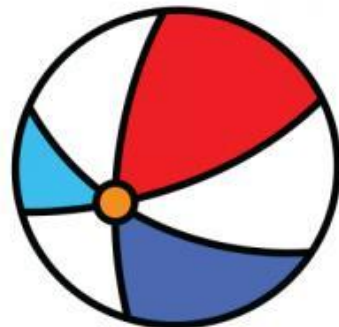
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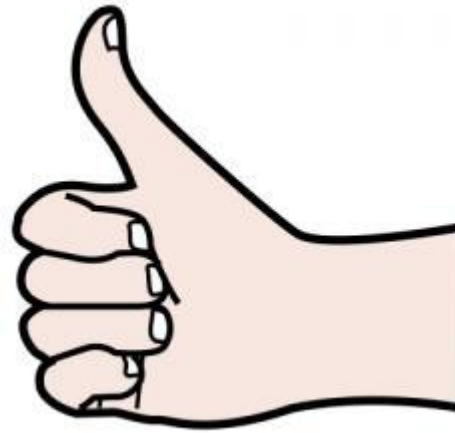


ALTERAR NOME



ALTERAR NOME

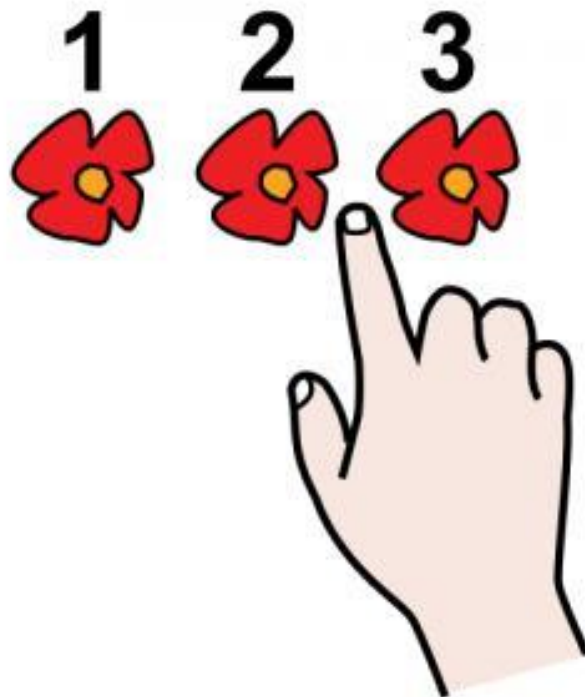




**VOLTAR ÀS
ATIVIDADES**

**TERMINAR
ATIVIDADES**

CONTAR



INSTRUÇÕES CONTAR

APARECERÃO DIFERENTES IMAGENS E VOCÊ VAI CONTAR E DIZER
O NÚMERO DE FLORES VERMELHAS COMO ESTA:

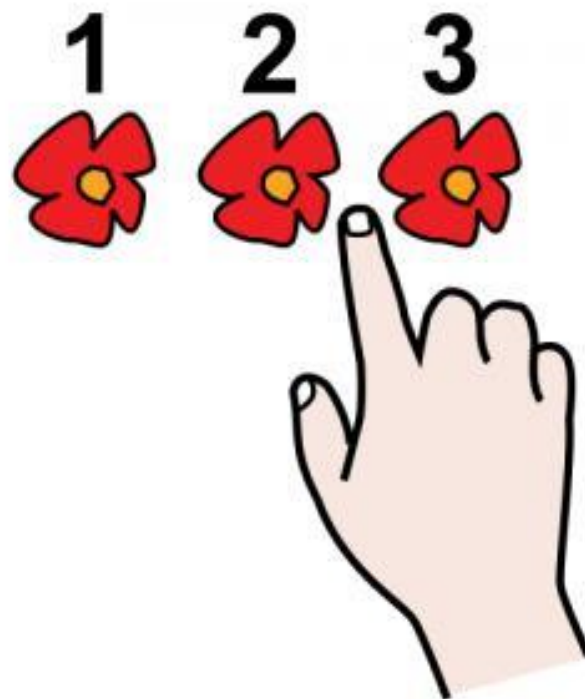


COM O RESTO DE IMAGENS NÃO FARÁS NADA.

SE NÃO TIVER NENHUMA FLOR COMO O MODELO PASSE PARA O
PRÓXIMO.



VAMOS ENSAIAR!



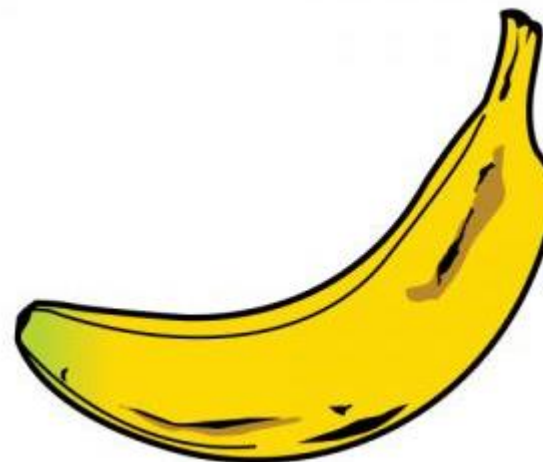
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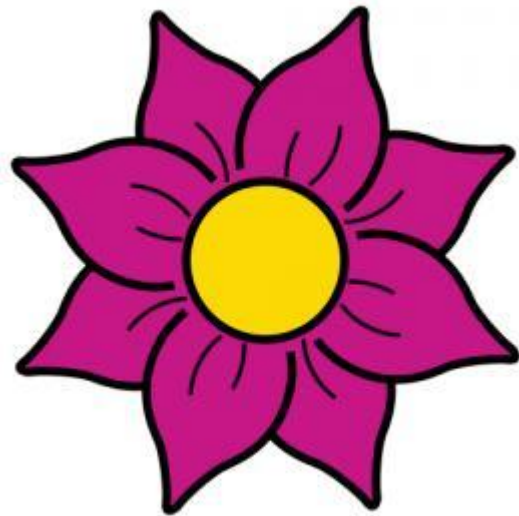
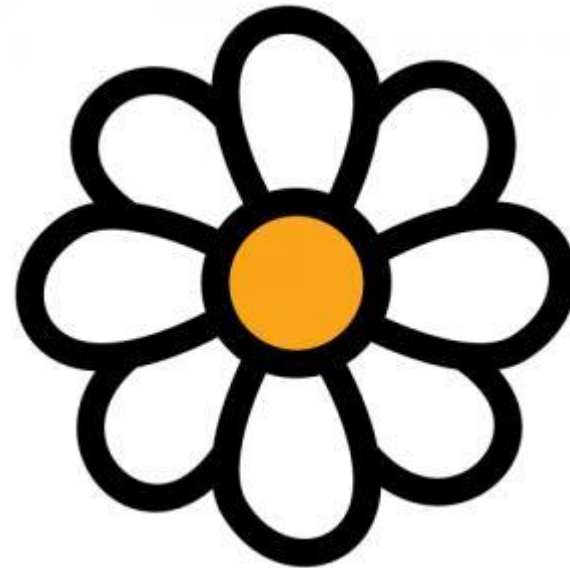
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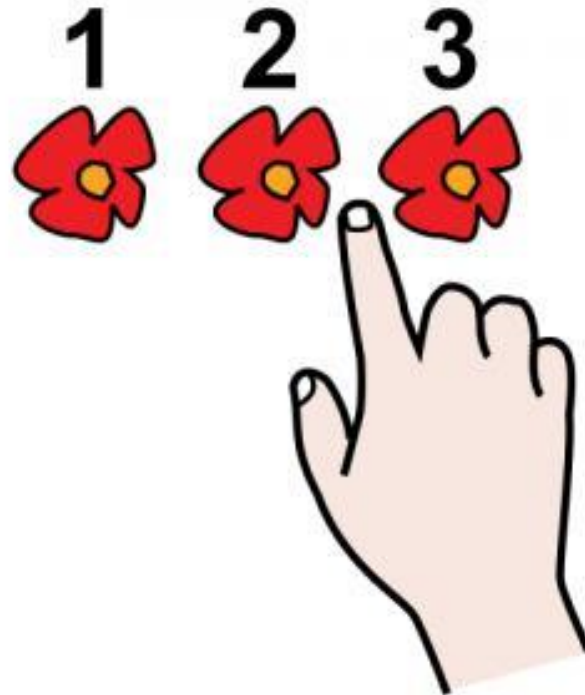
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VAMOS JOGAR!



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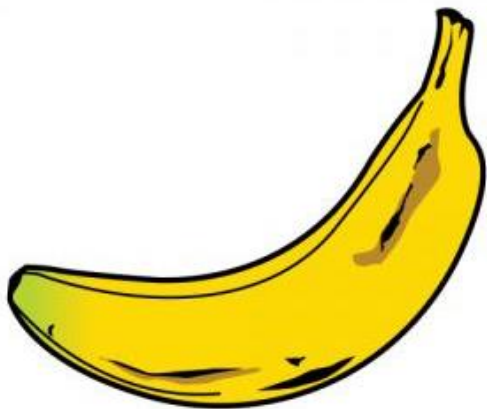
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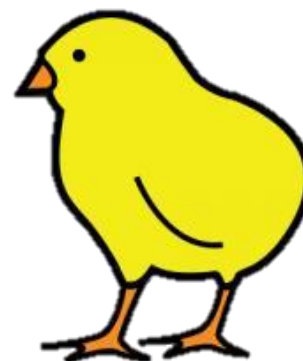
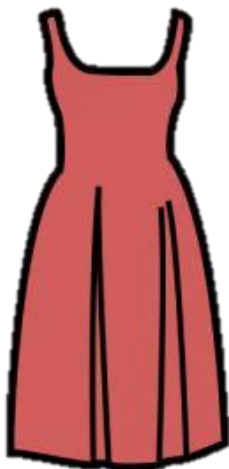
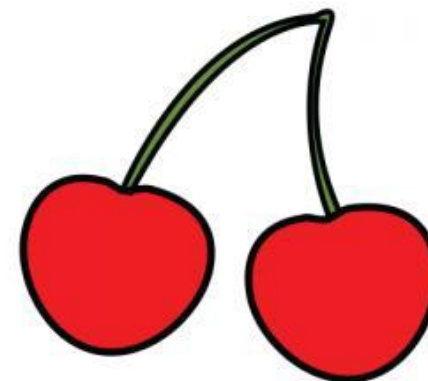
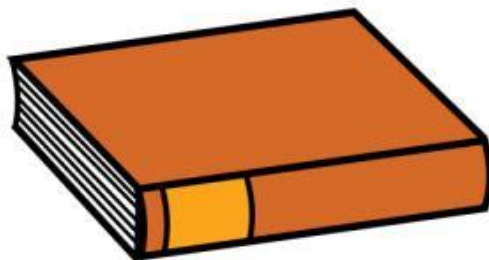
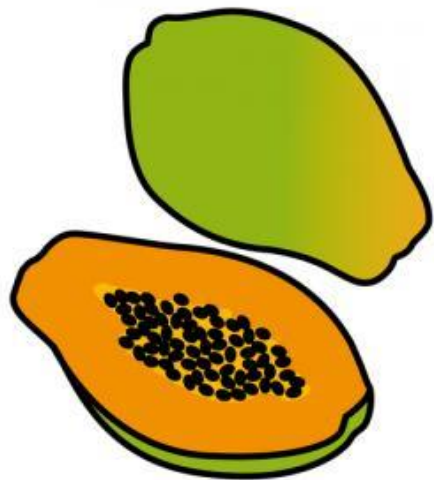
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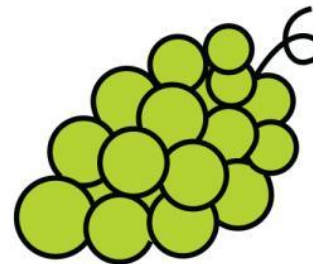
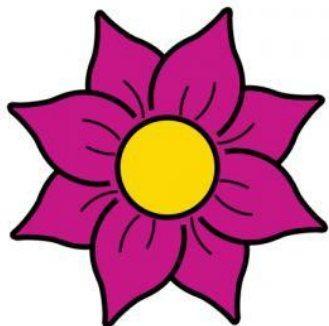
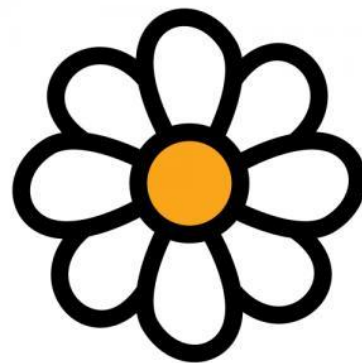
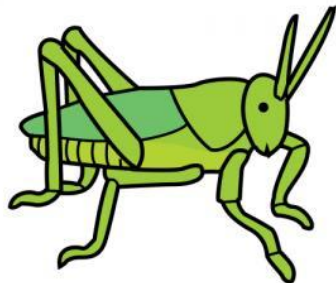
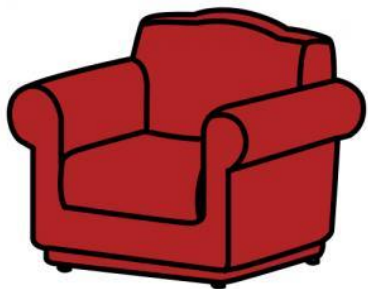
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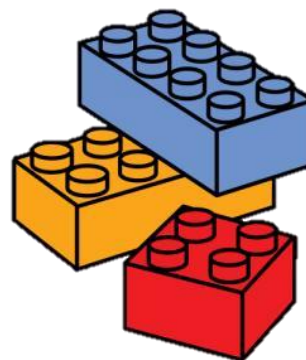
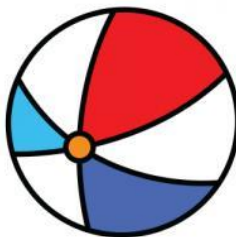
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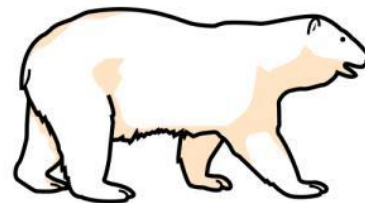
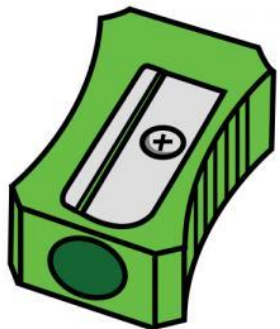
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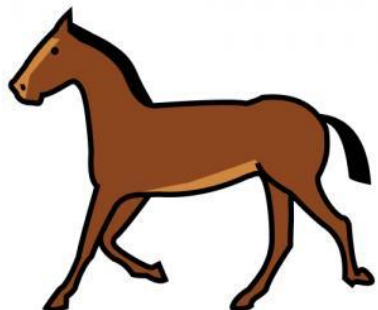
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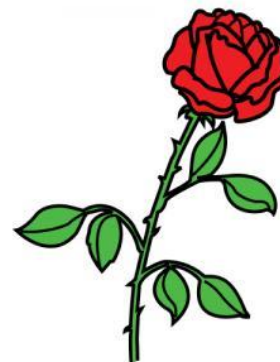
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C



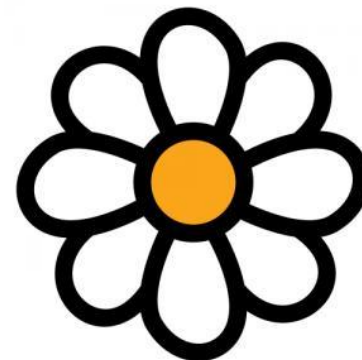
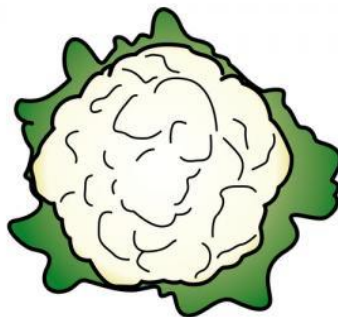
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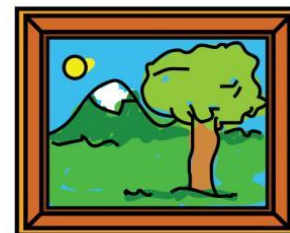
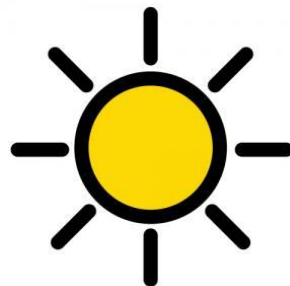
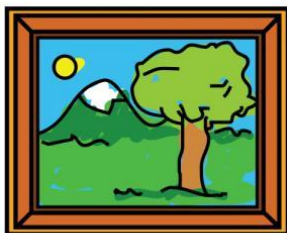
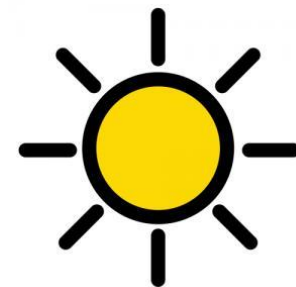
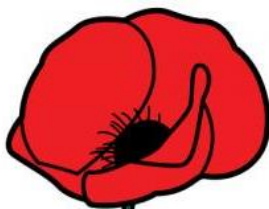
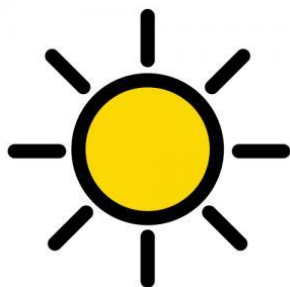
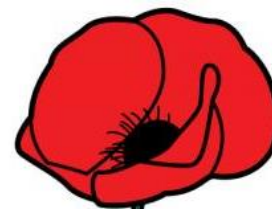
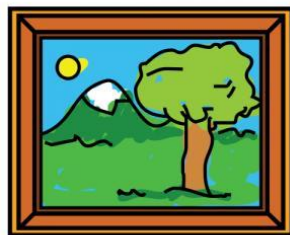
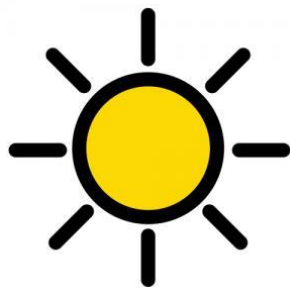
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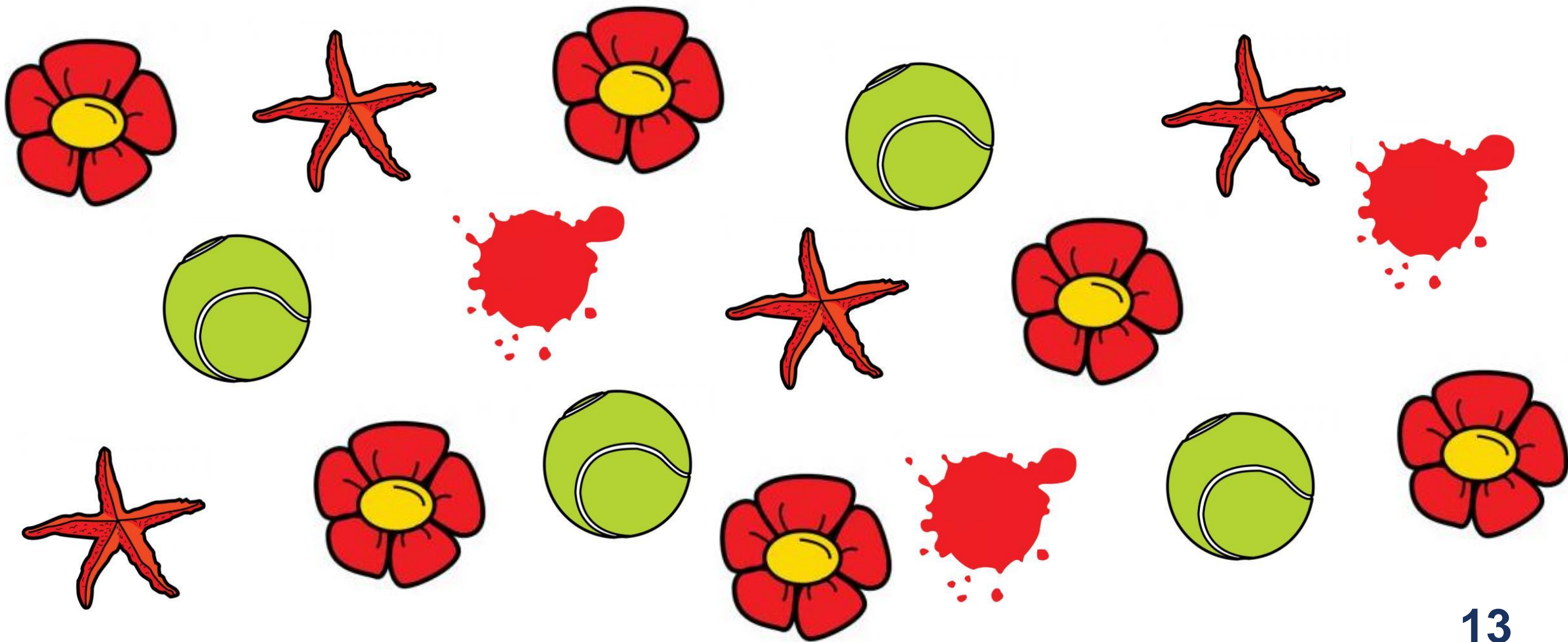
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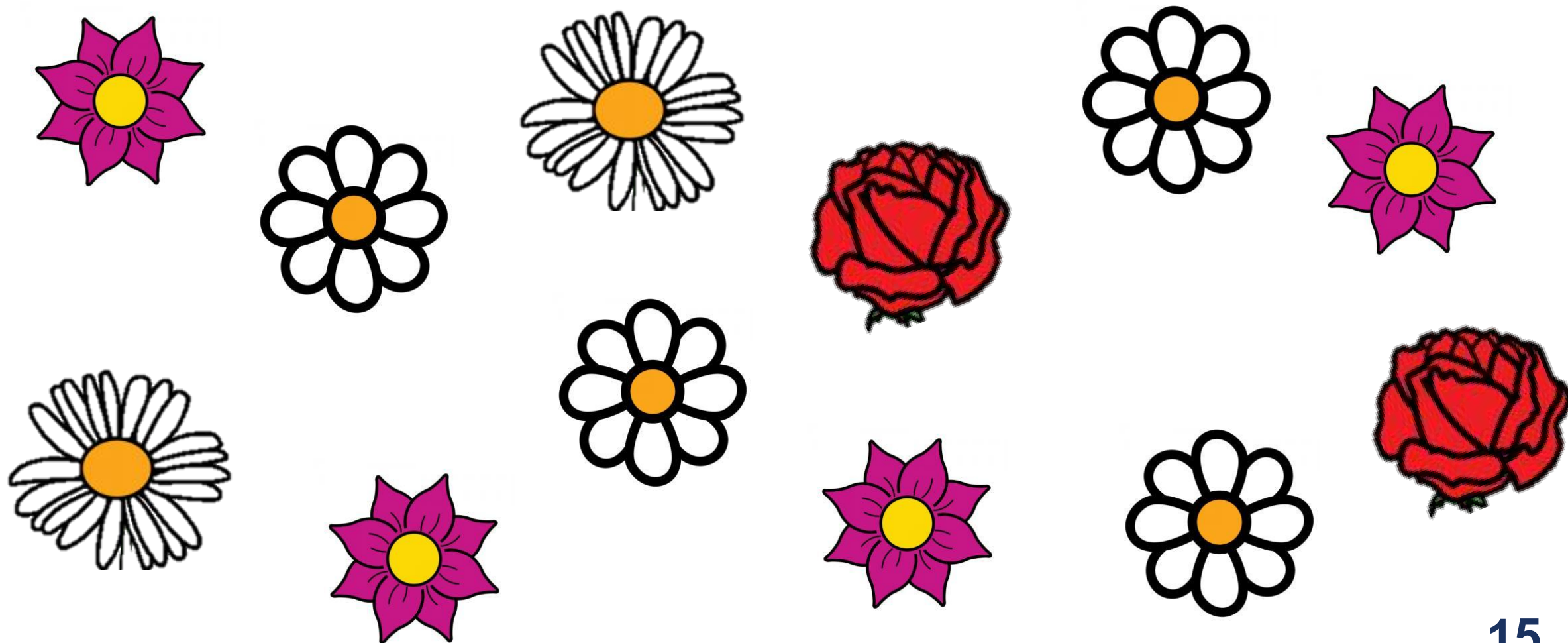
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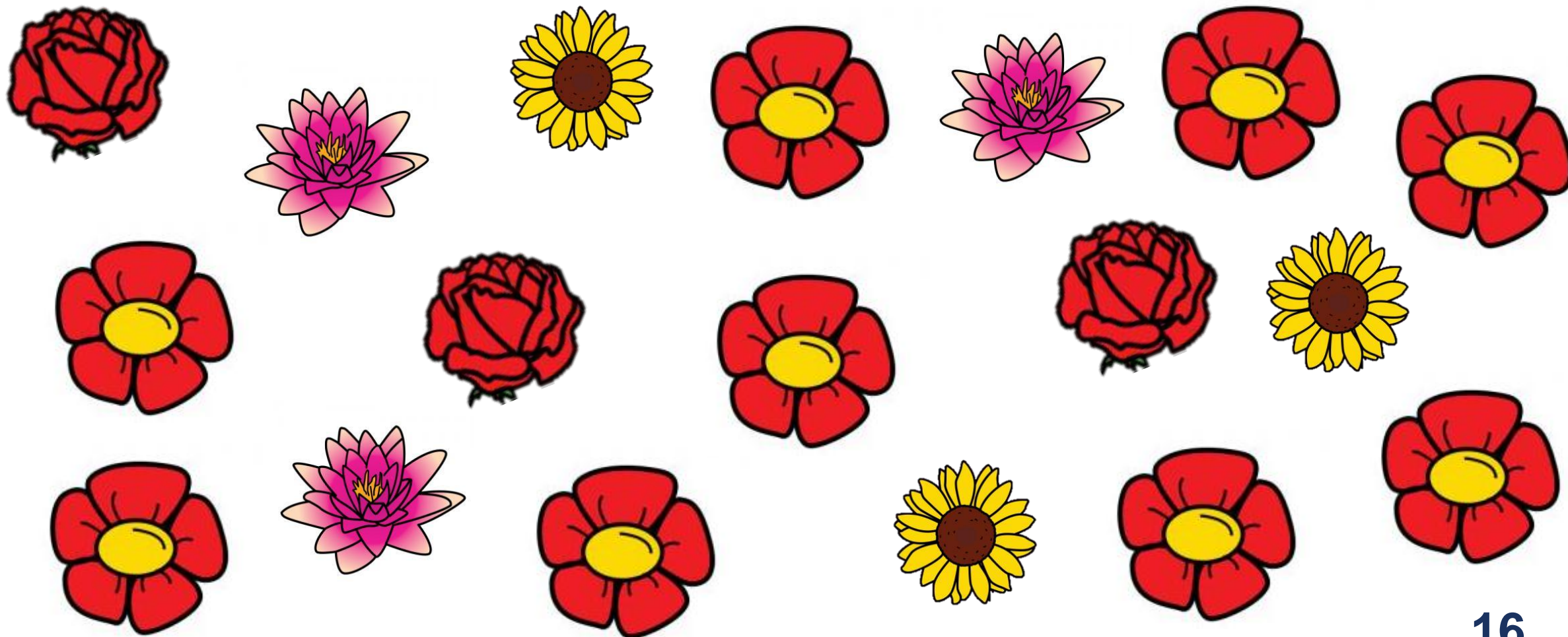
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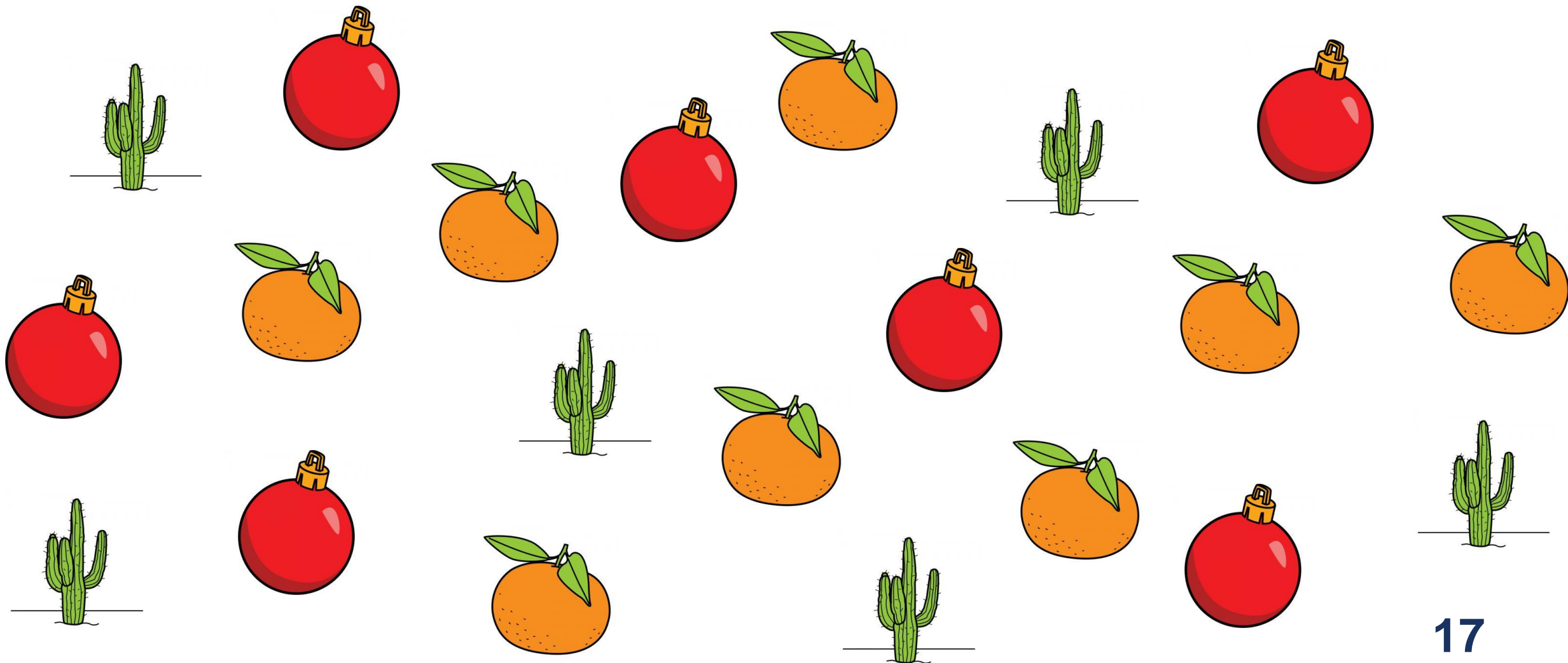
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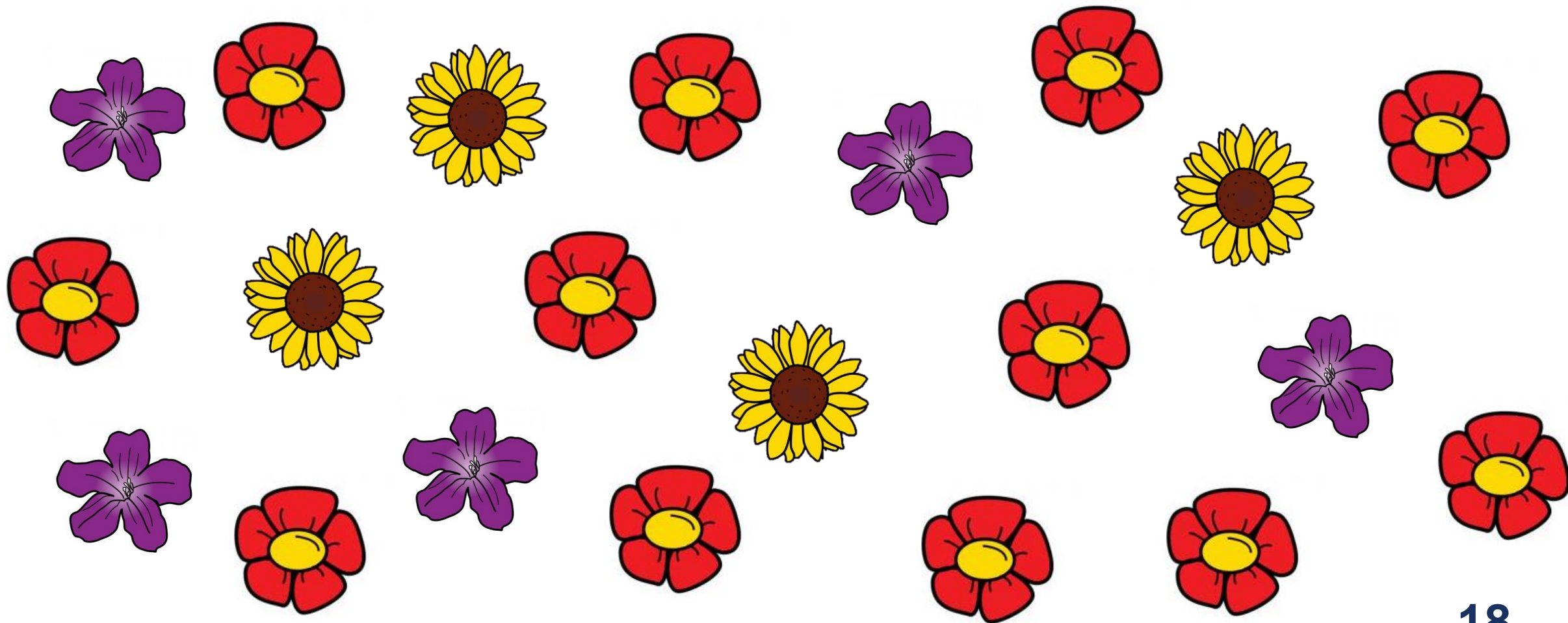
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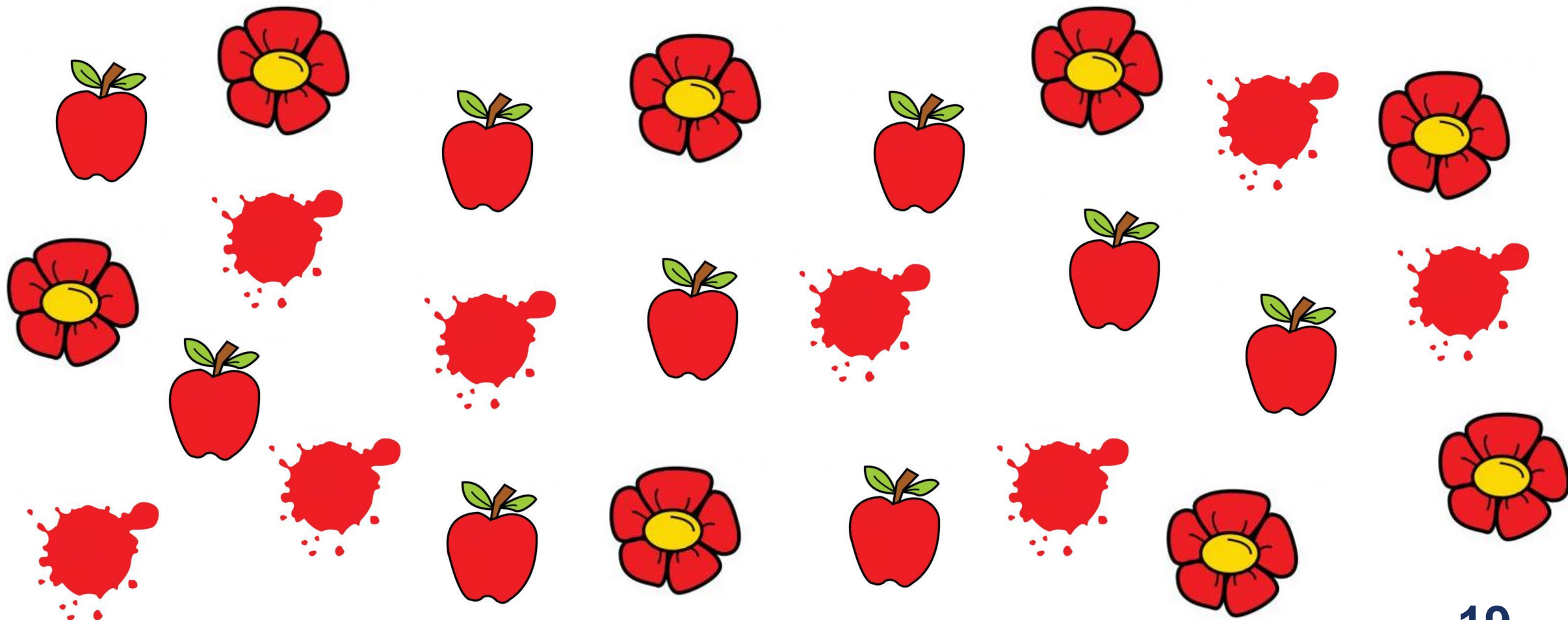
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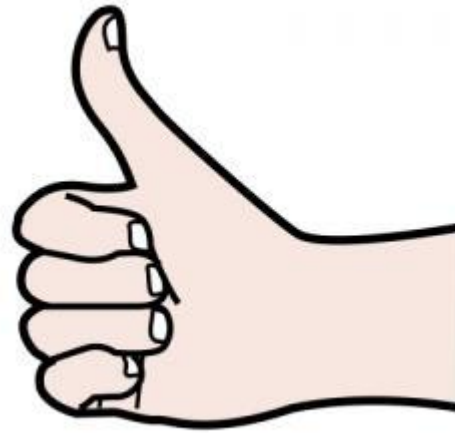


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CONTAR





**VOLTAR ÀS
ATIVIDADES**

**TERMINAR
ATIVIDADES**

NOMEAR VOGAIS

A - E - I - O - U



INSTRUÇÕES

NOMEAR VOGAIS

APARECERÃO DIFERENTES IMAGENS E LETRAS VOCÊ DEVE
NOMEAR **SÓ AS VOGAIS** QUE APARECEM:

A - E - I - O - U

SE NÃO TIVER NENHUMA VOGAL PASSARÁ PARA O
PRÓXIMO.

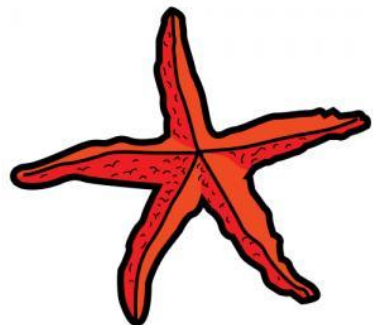


VAMOS ENSAIAR!

A - E - I - O - U



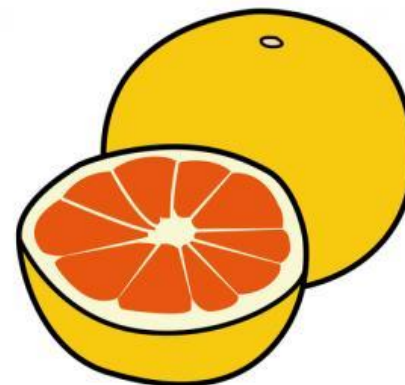
NOMEAR VOGAIS



A

NOMEAR VOGAIS

6



NOME AR VOGAIS

E

9



NOME AR VOGAIS



U

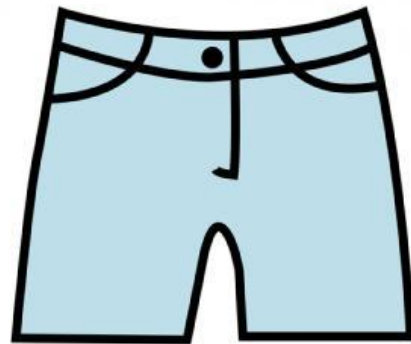


NOME AR VOGAIS

8



NOME AR VOGAIS



VAMOS JOGAR!

A - E - I - O - U



NOMEAR VOGAIS

O

NOME AR VOGAIS



NOME AR VOGAIS

E

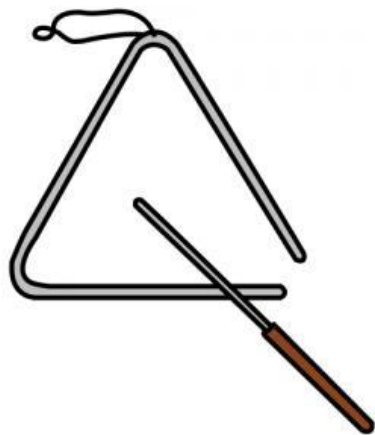


NOMEAR VOGAIS

5



NOMEAR VOGAIS

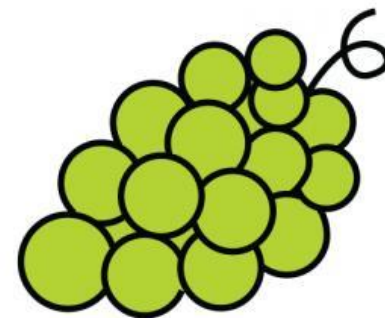
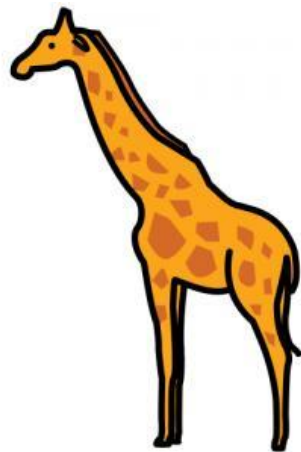


I

NOME AR VOGAIS



NOME AR VOGAIS

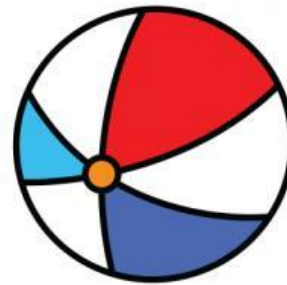


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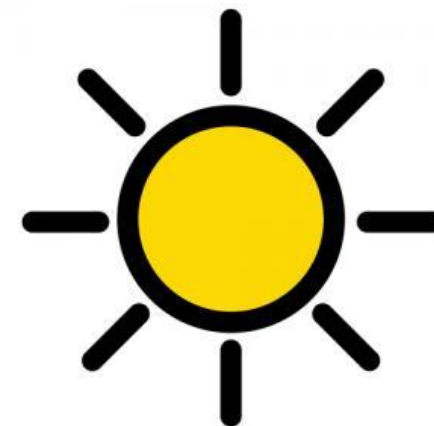
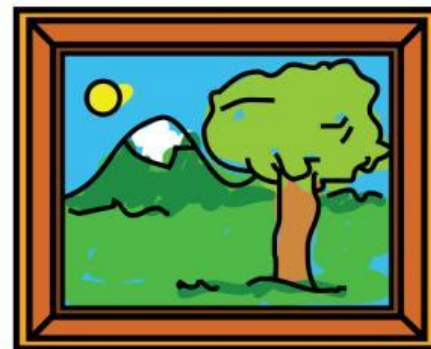
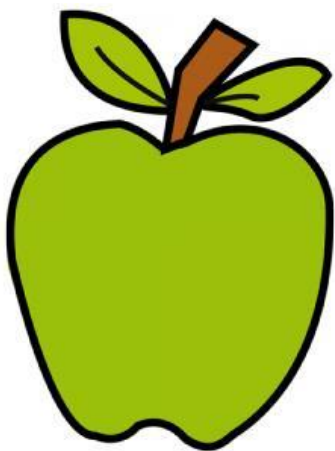


NOME AR VOGAIS

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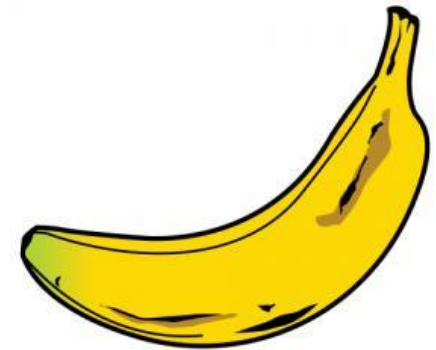
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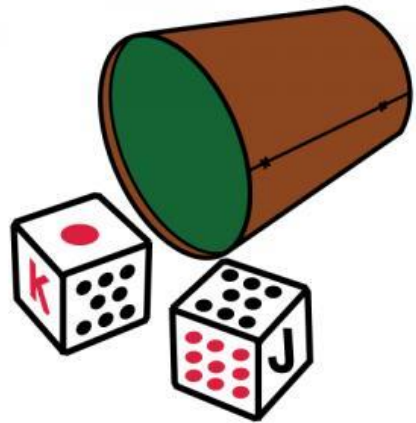
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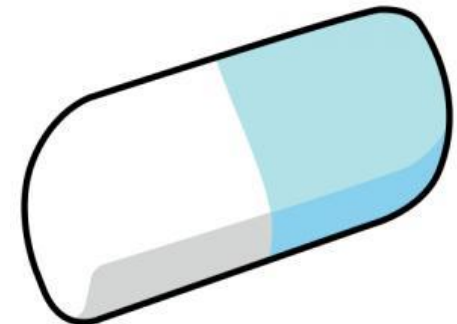
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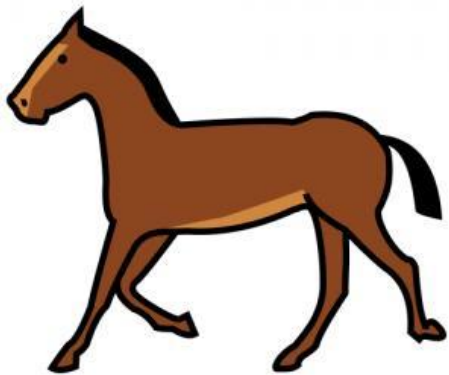
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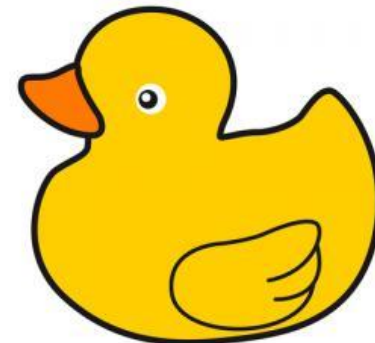
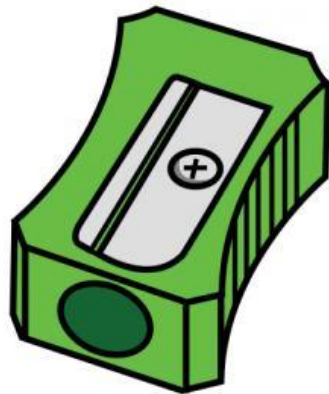
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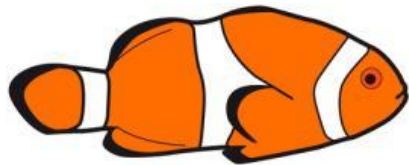
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3



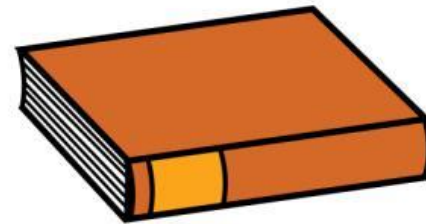
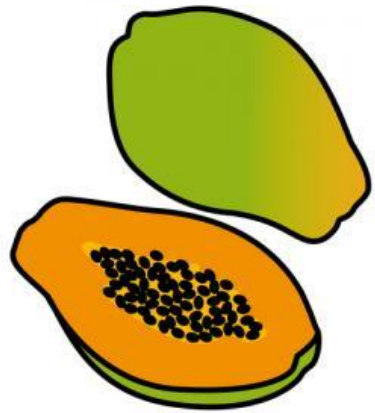
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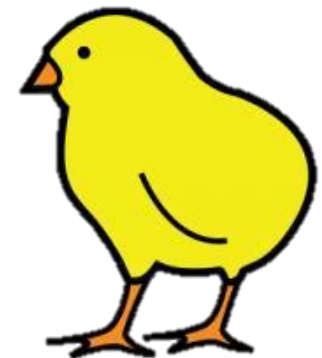
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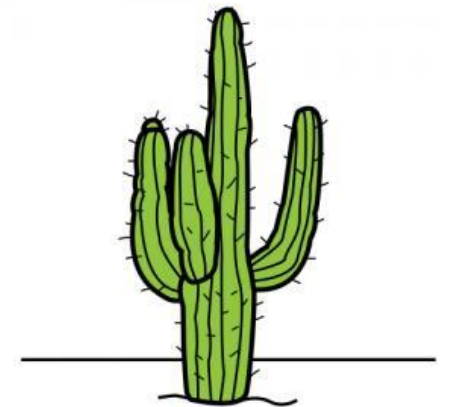
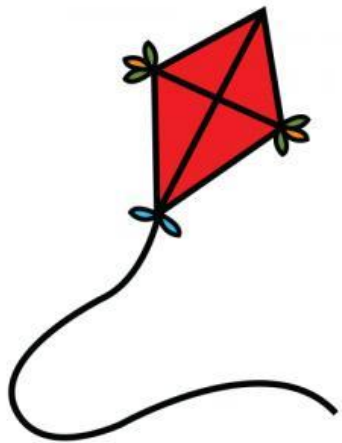
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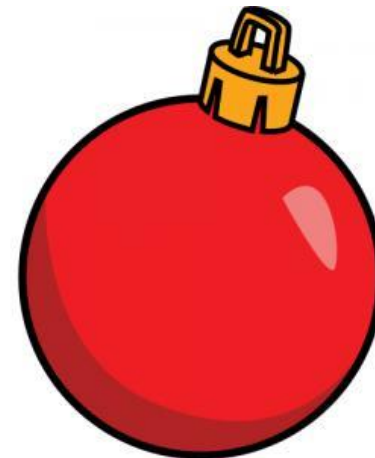
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NOME AR VOGAIS

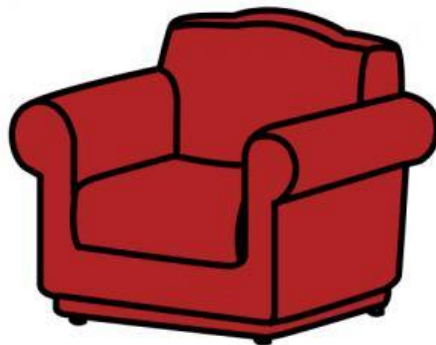
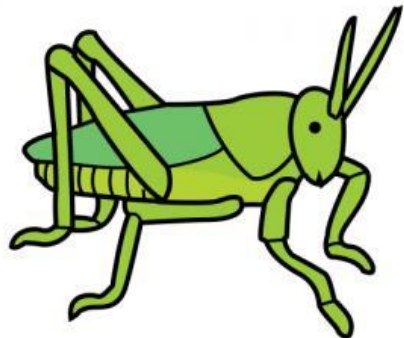


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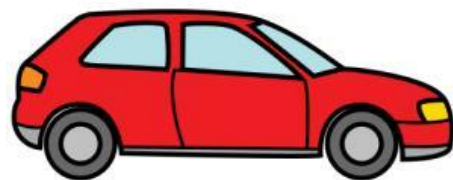


NOME AR VOGAIS

7



NOME AR VOGAIS



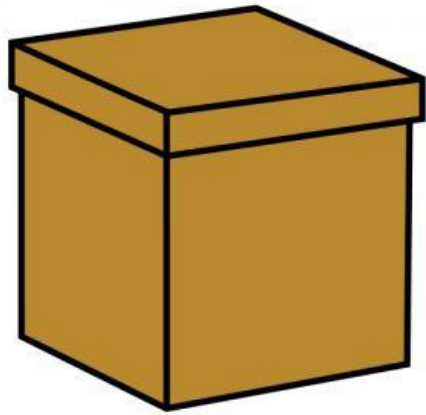
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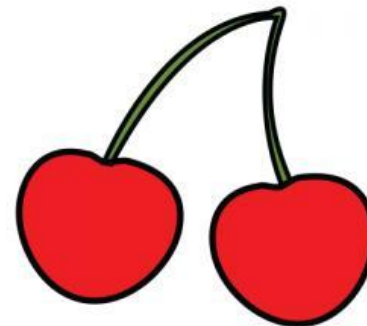
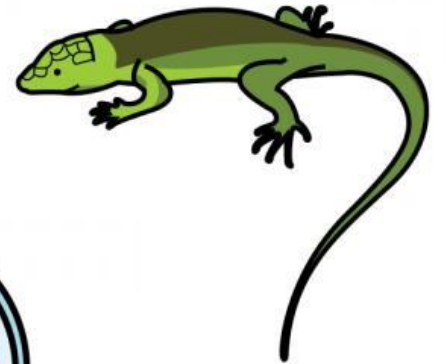
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NOME AR VOGAIS

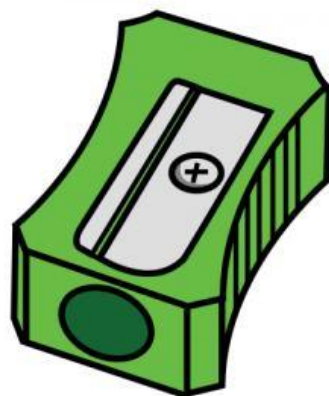


6



NOME AR VOGAIS

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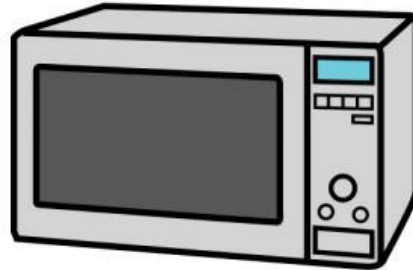


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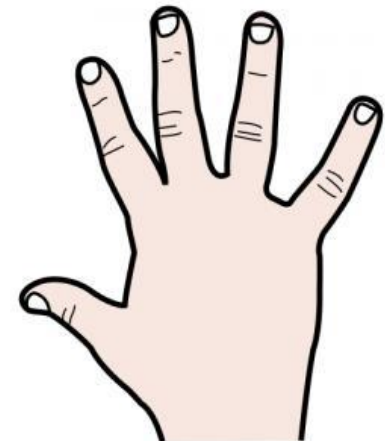
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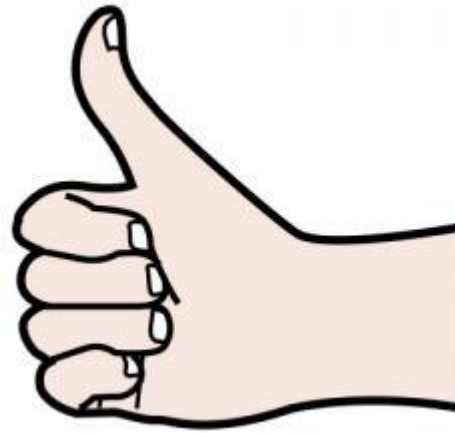


I

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7





**VOLTAR ÀS
ATIVIDADES**

**TERMINAR
ATIVIDADES**

MUITO BEM!



Autora: Psicóloga educativa Karen Marcela Herrera Chang

Autor pictogramas: Sergio Palao

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Propiedade: Governo de Aragón

Traduzido para o português-BR: Victor Moreira de Oliveira e Psicóloga Silvana Santos