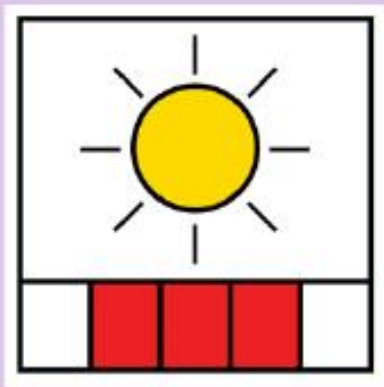
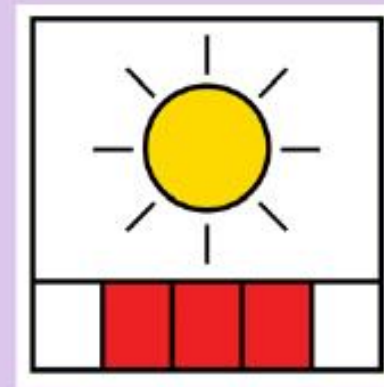


Libri i aftësive bazë



VERA



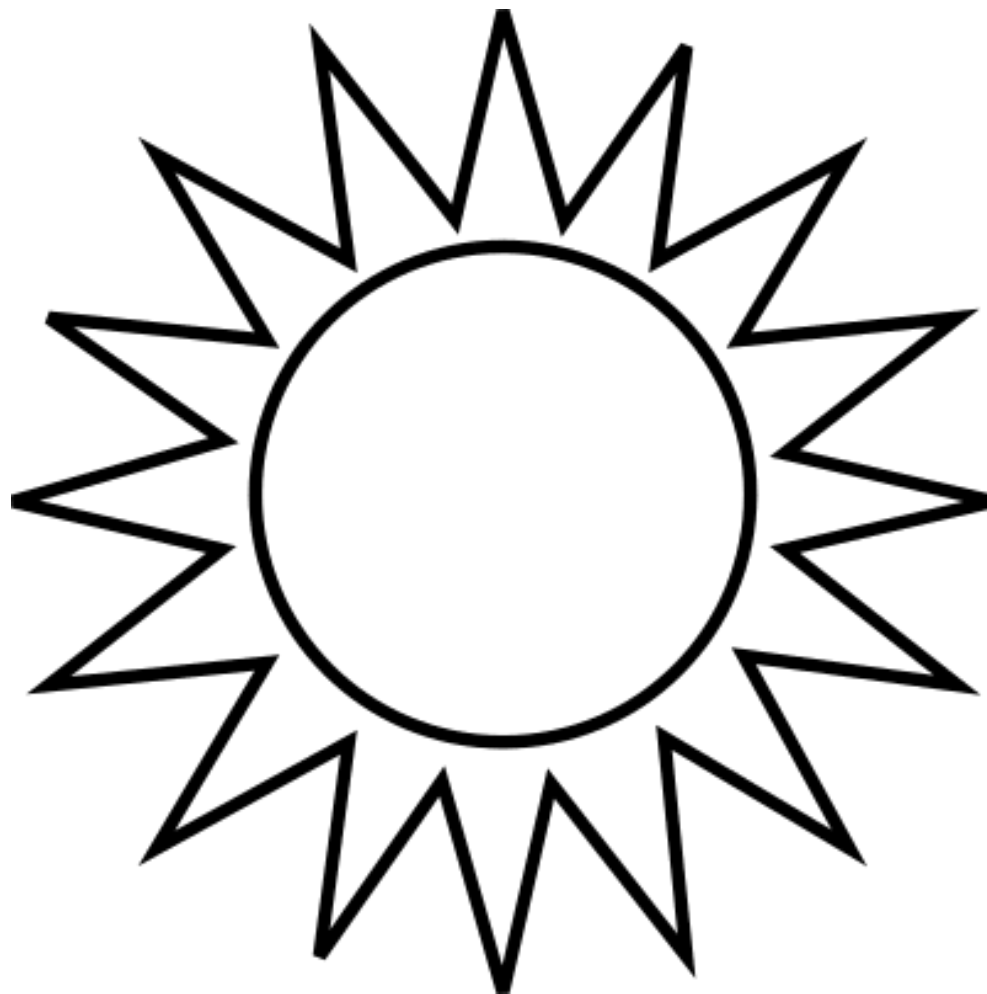
Autor pictogramas: Sergio Palao. Origen: ARASAAC (<https://arasaac.org/>). Licencia: CC (BY-NC-SA). Autora: @lanubedelasideas
Translated: @arjetalimani

@lanubedelasideas





Ngjyros diellin me ngjyrë të verdhë.



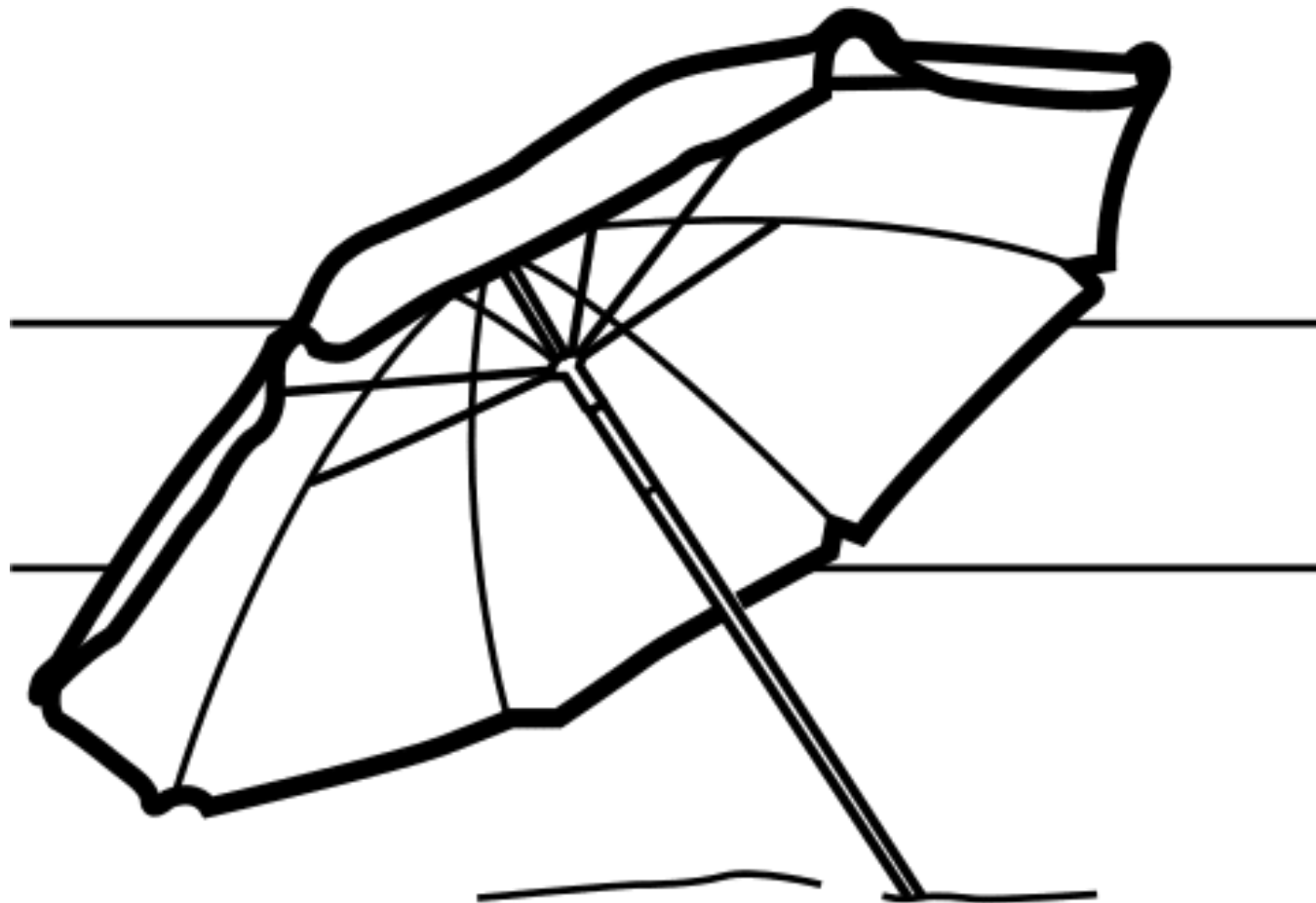


Ngjyros detin me ngjyrë të kaltërt.



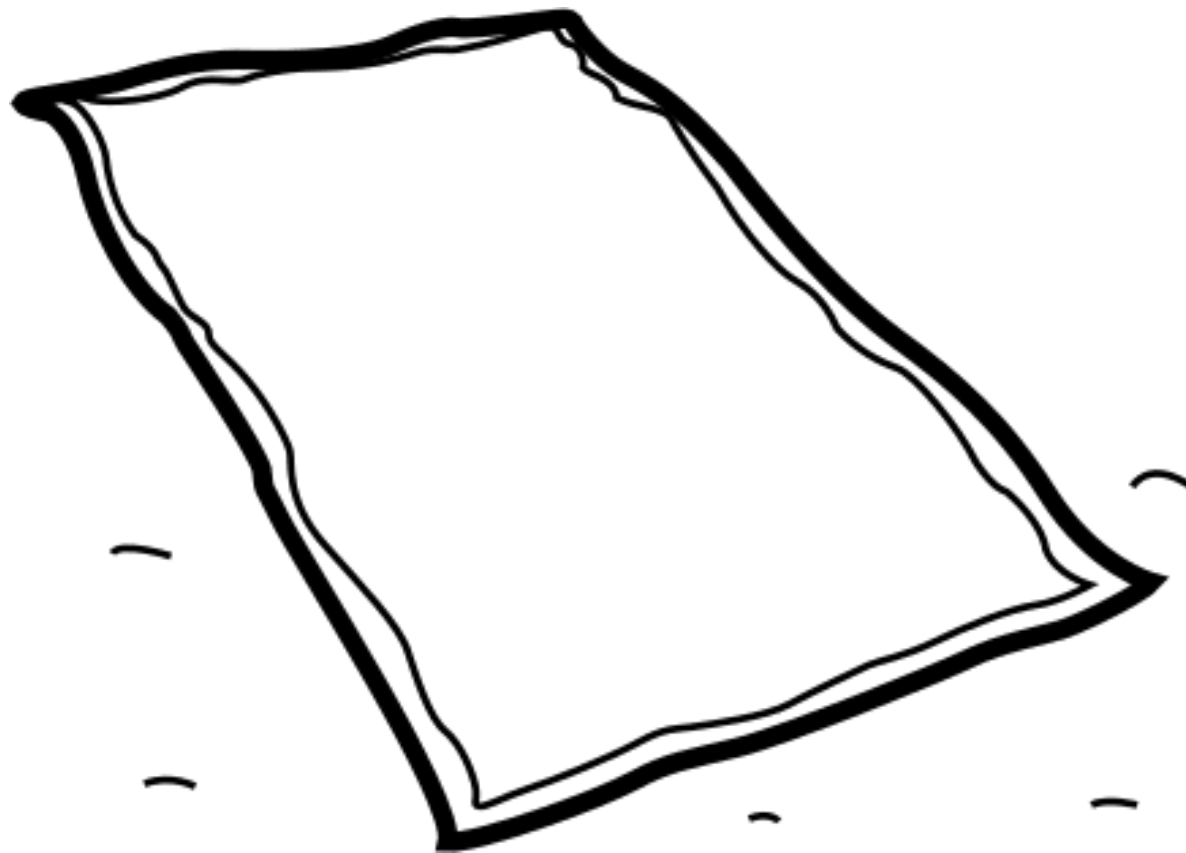


Ngjyros ombrellën me ngjyrë të kuqe.



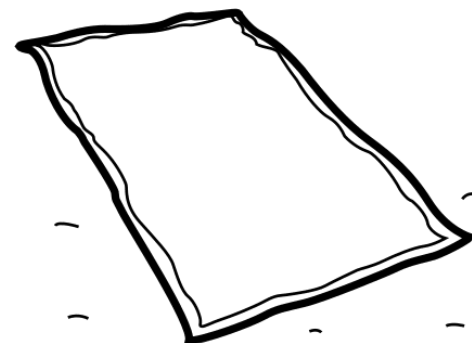
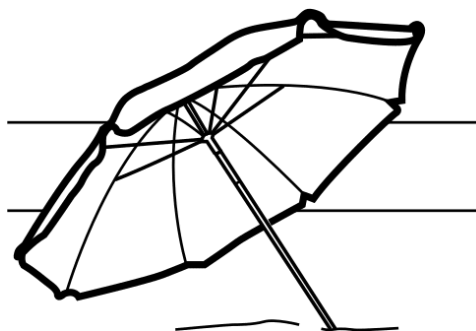
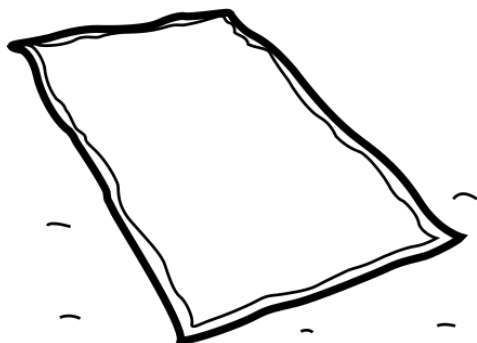
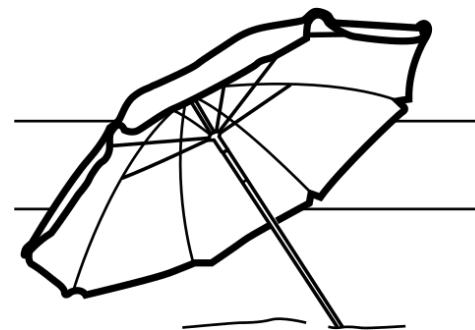
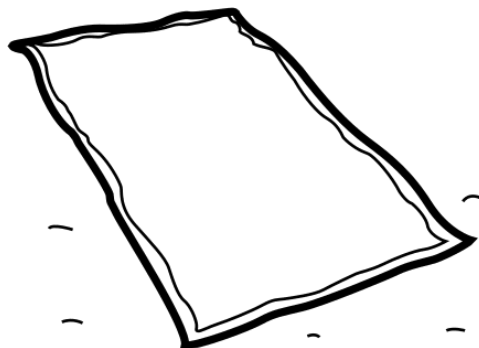
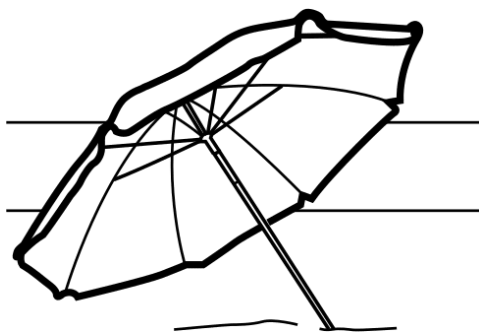


Ngjyros peshqirin me ngjyrë të gjelbër.



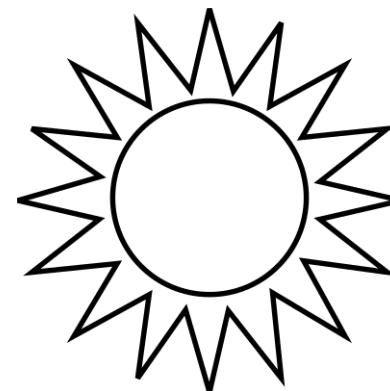
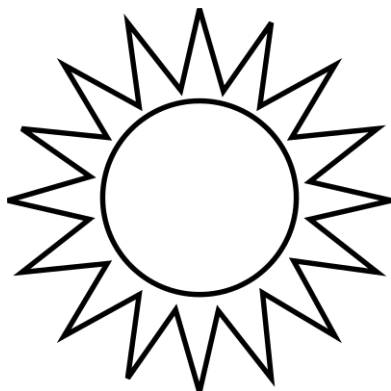
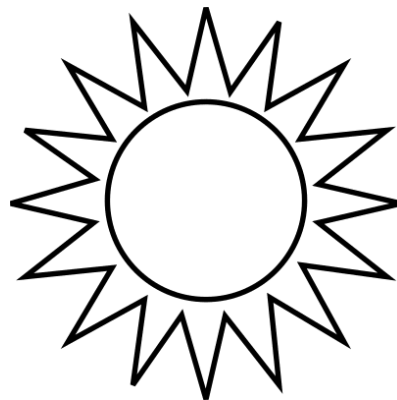
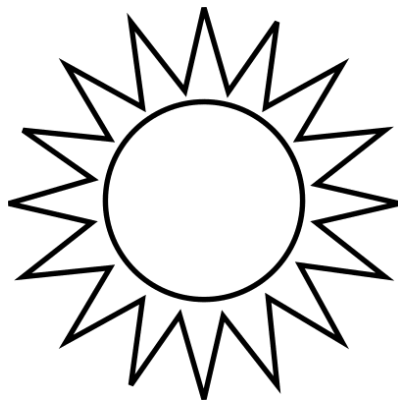


Ngjyros ombrellat me të kuqe, peshqirat me të gjelbër.



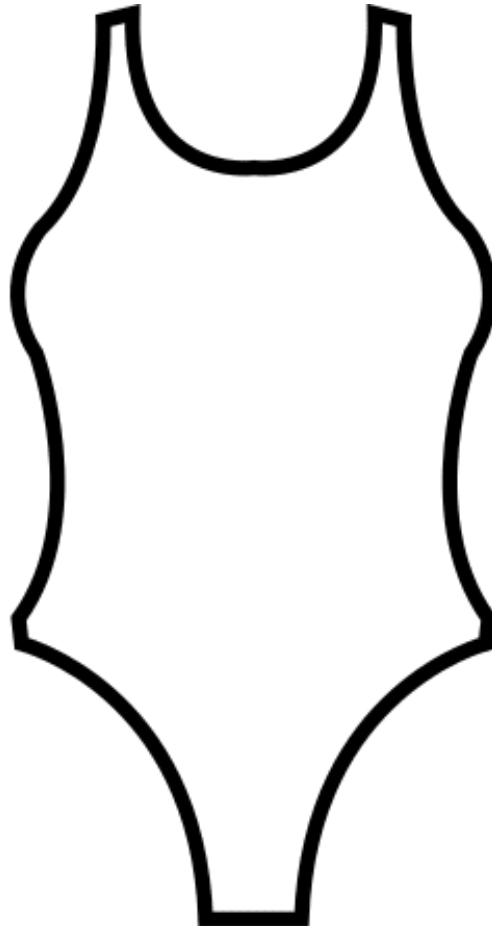


Ngjyros diellin me të verdhë dhe detin me ngjyrë të kaltër.



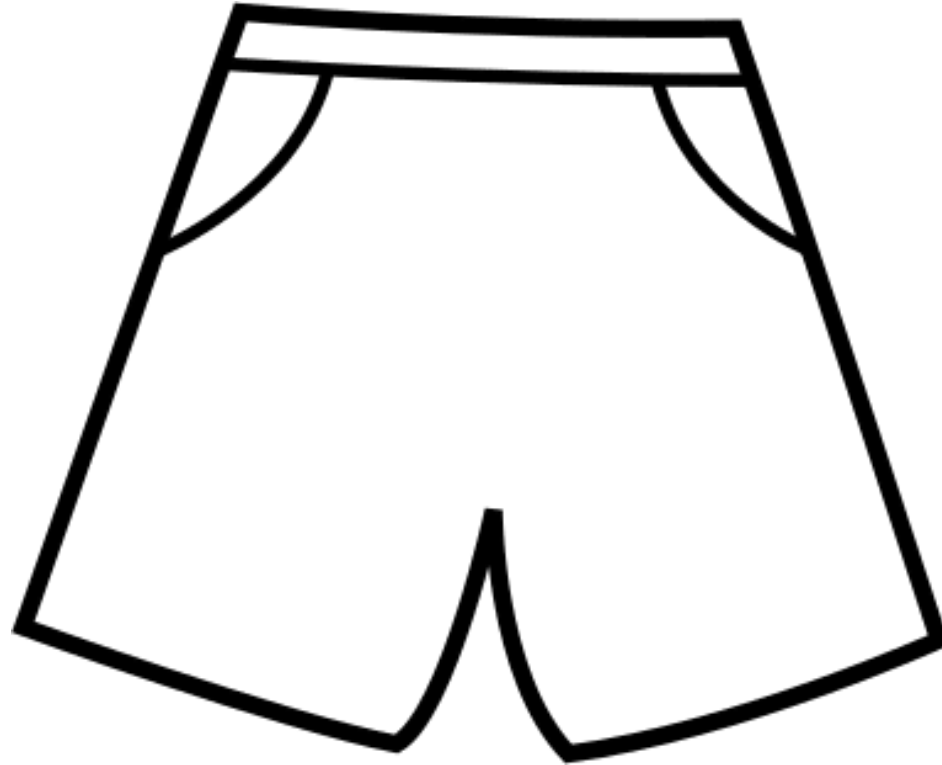


Ngjyros kostumet e banjos si në fotografi.



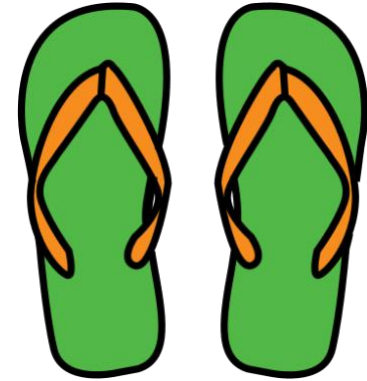


Ngjyros kostumet e banjos si në fotografi.



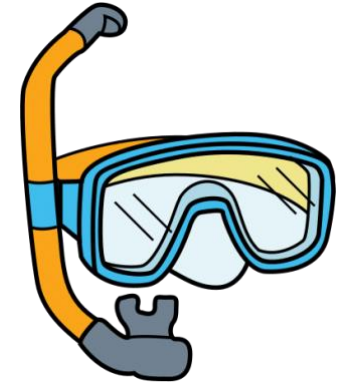


Ngjyros sandalet sipas modelit.



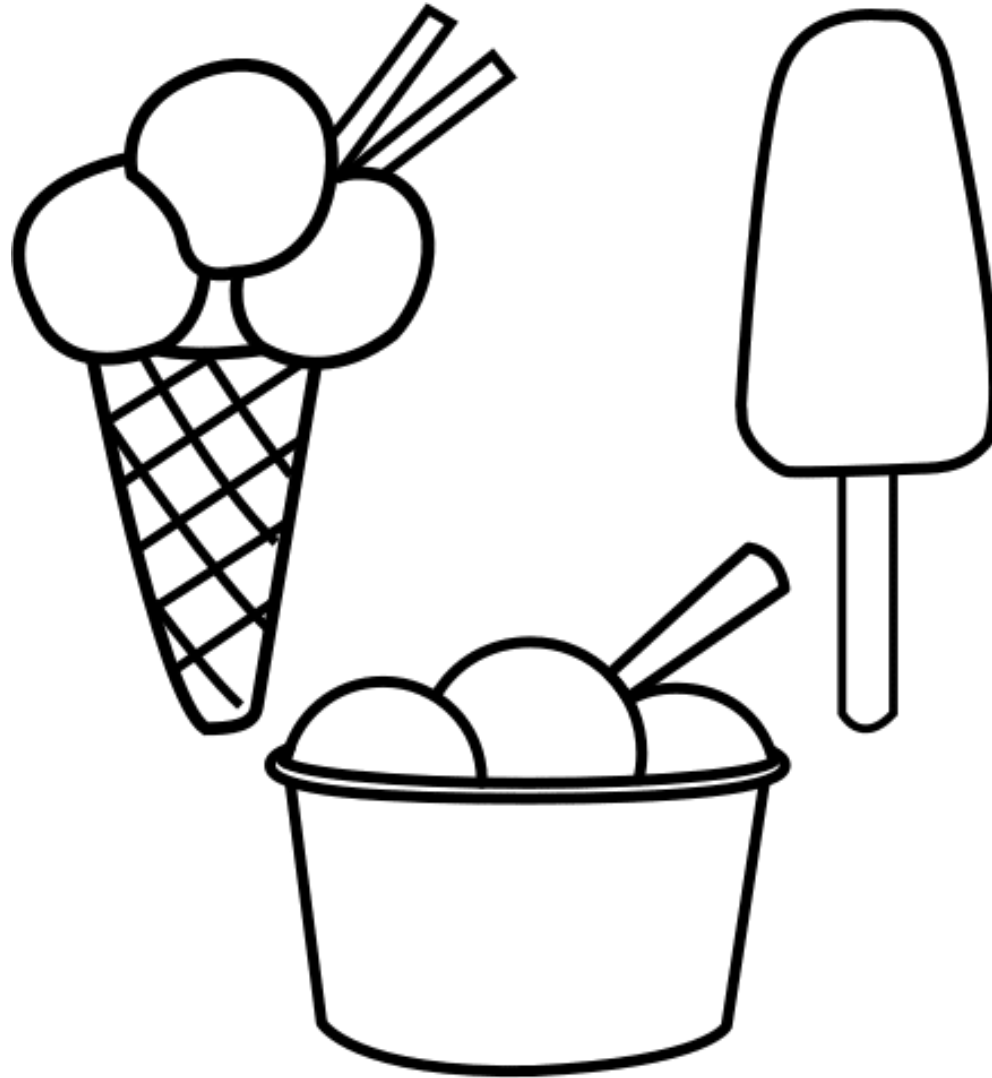


Ngjyros syzet e zhytjes sipas modelit.



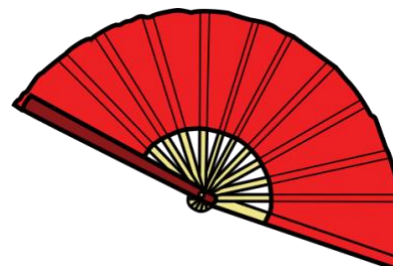
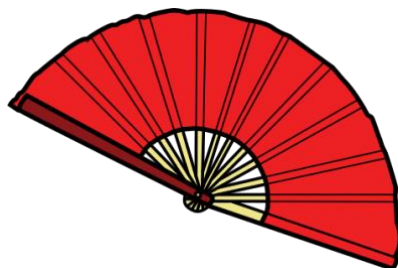
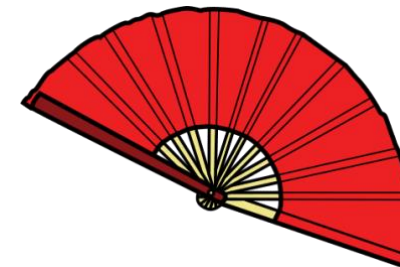
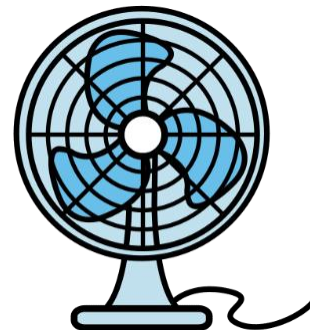
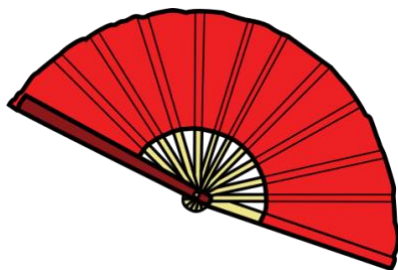
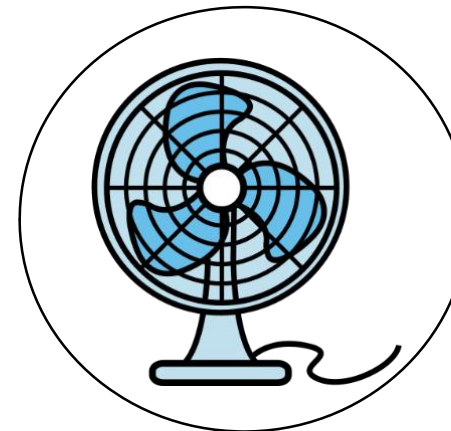


Ngjyros akulloret sipas modelit.



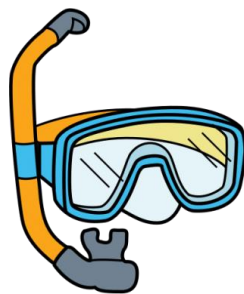
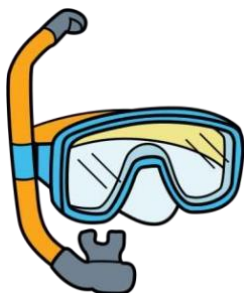
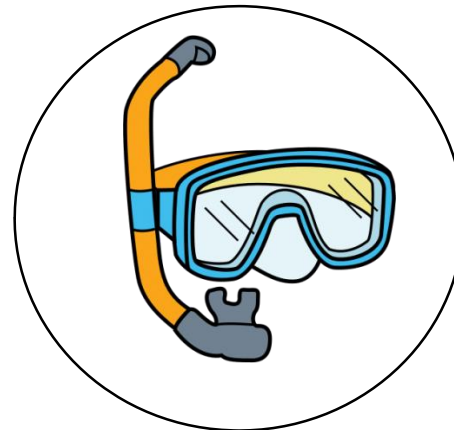


Rrethoni fotografitë identike me modelin.



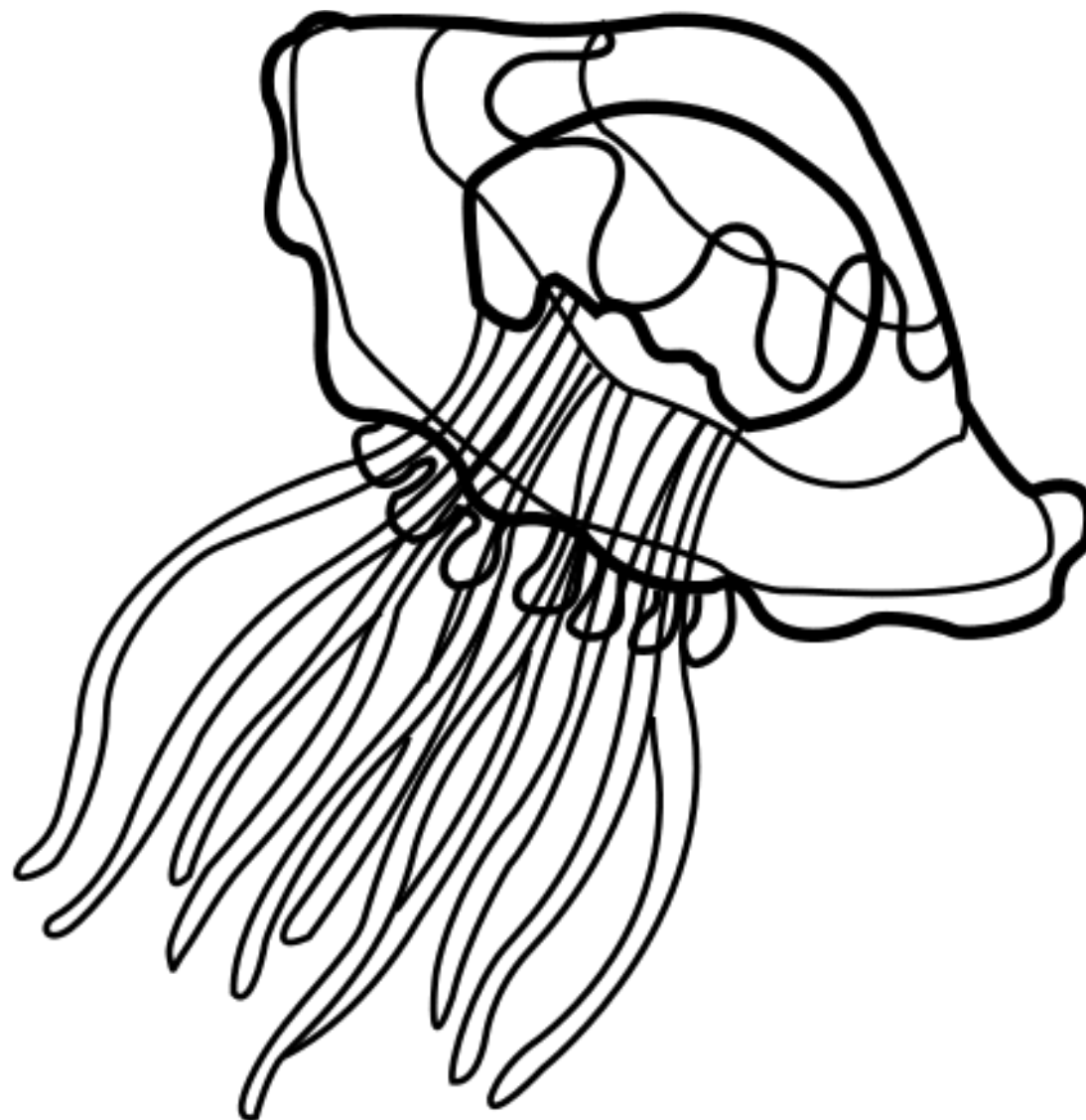


Rrethoni fotografitë identike me modelin.



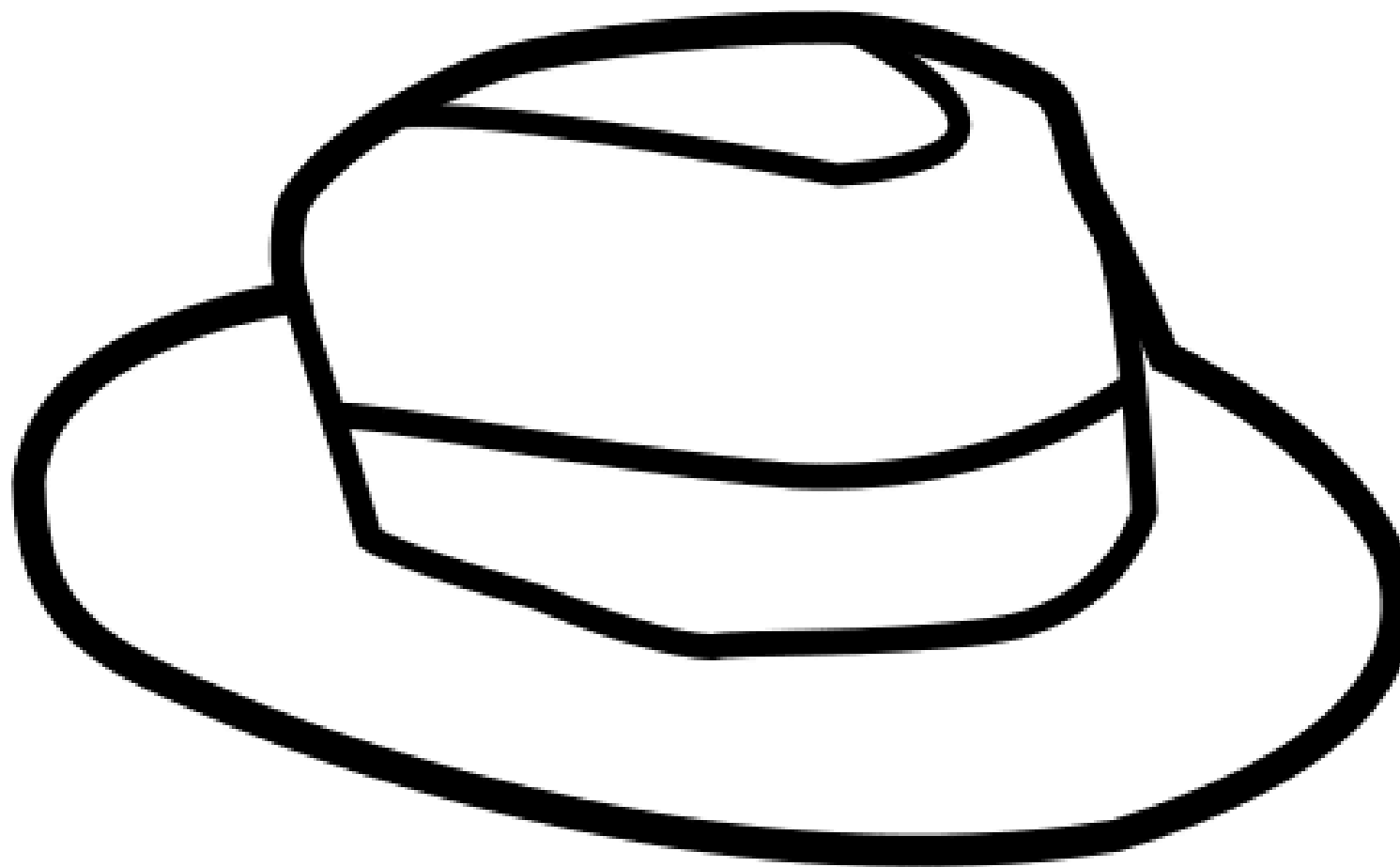


Ngjit pjesë letre të kaltër në kandilin e detit.



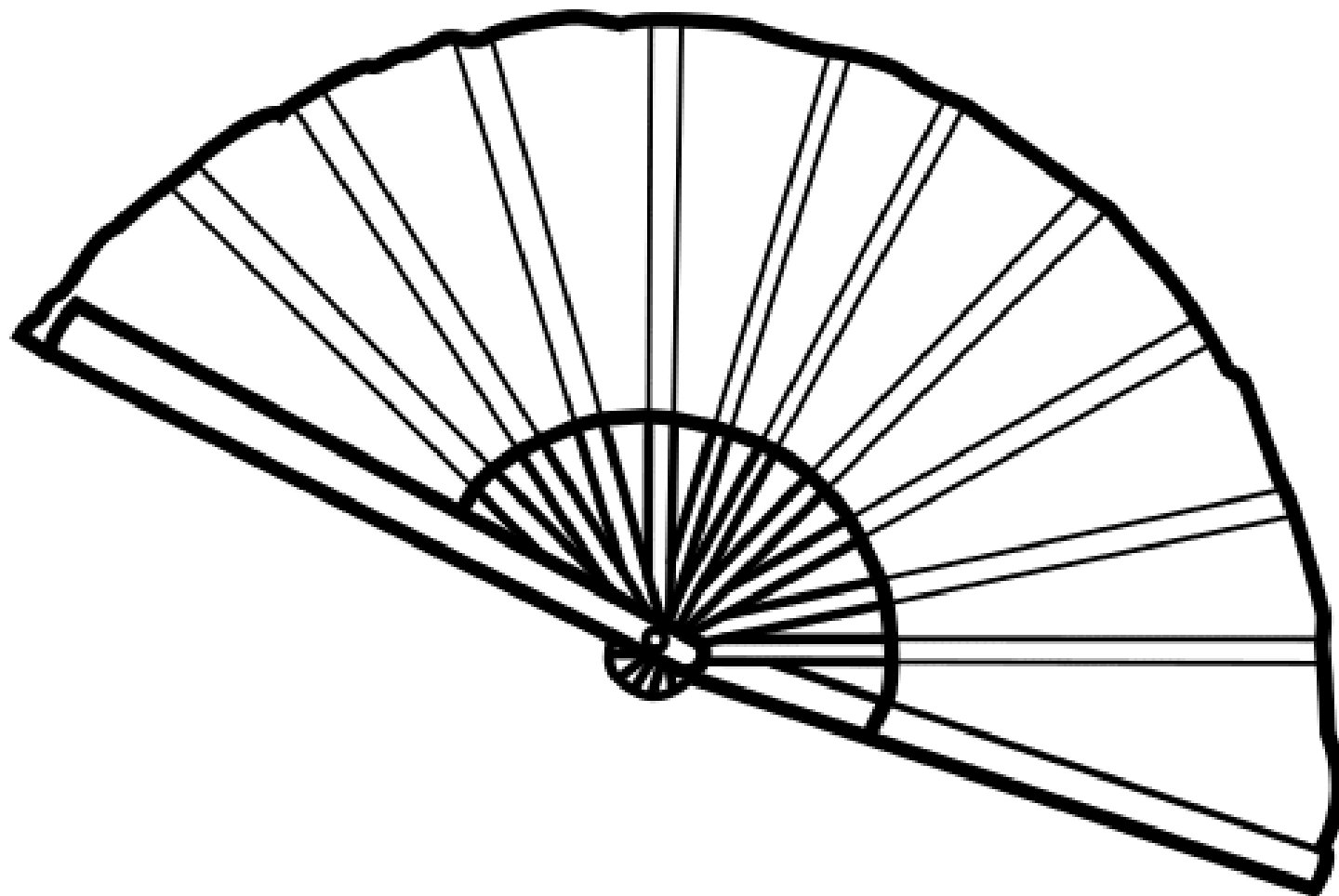


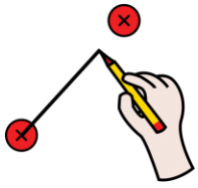
Ngjit pjesë letre me ngjyrë në kapelë.



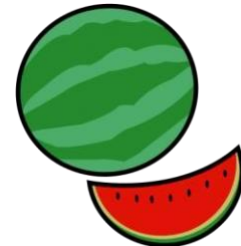
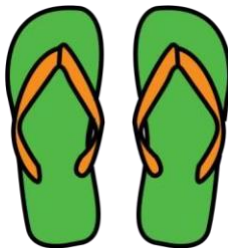
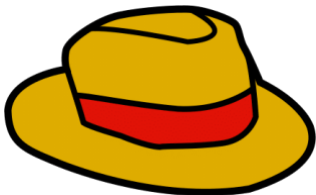
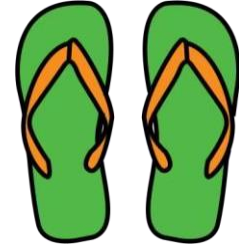
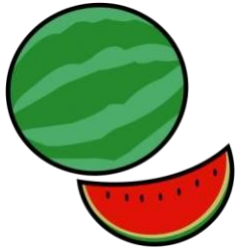


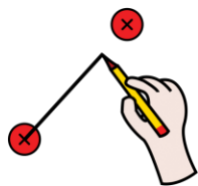
Ngjit pjesë letre të kuqe në ventilator.



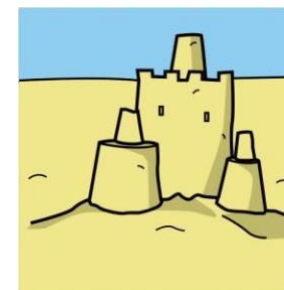
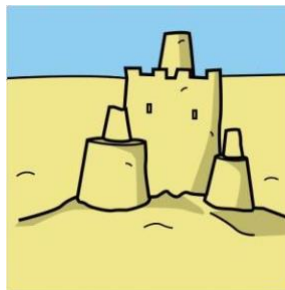


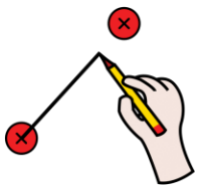
Lidh fotografitë identike.



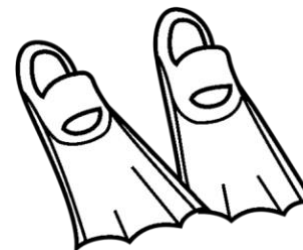
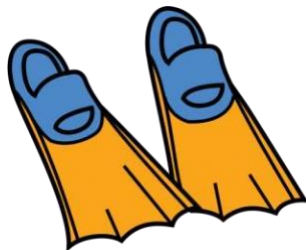


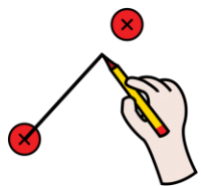
Lidh fotografitë identike.



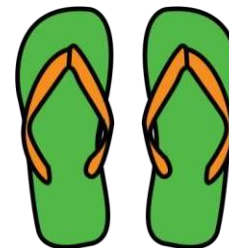
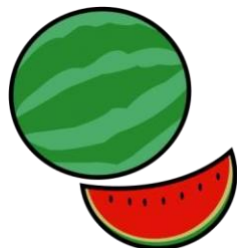


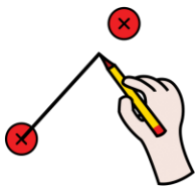
Ngjyros dhe lidh fotografitë identike.



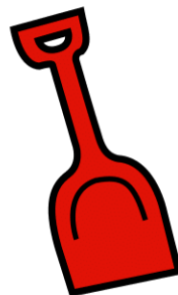
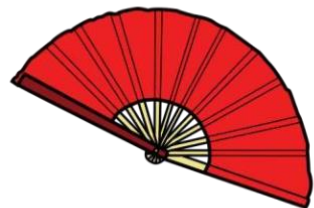


Lidh fotografitë me hijet e tyre.



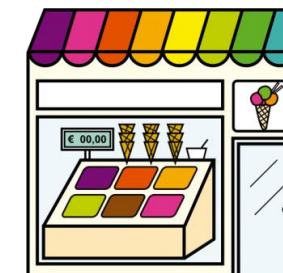


Lidh fotografitë me hijet e tyre.





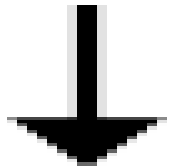
Shëno rrugën drejt akullores.



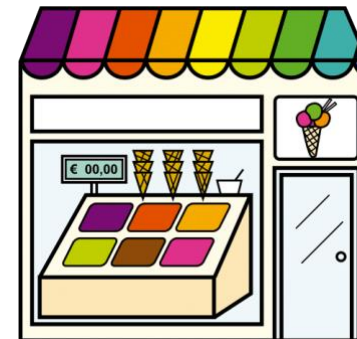
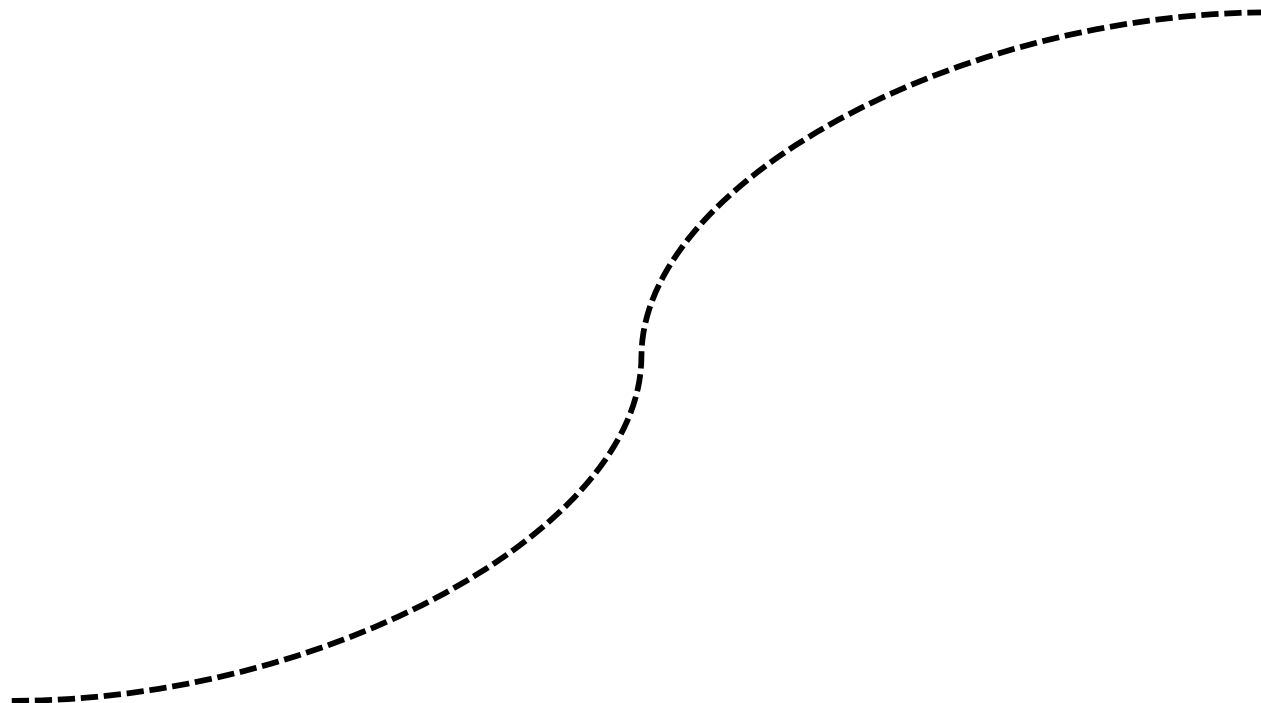
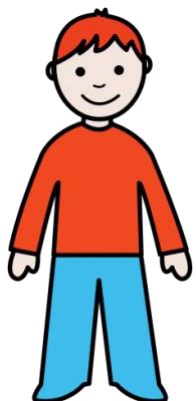


Shëno rrugën drejt akullores.



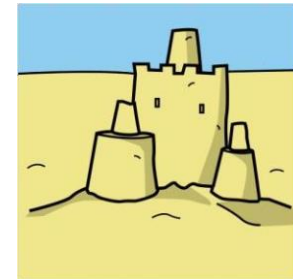
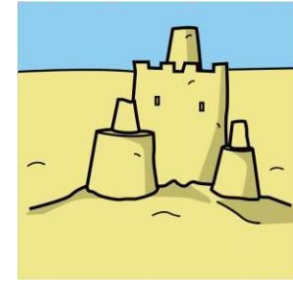


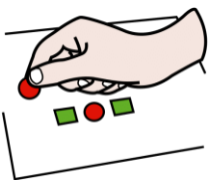
Shëno rrugën drejt akullores.



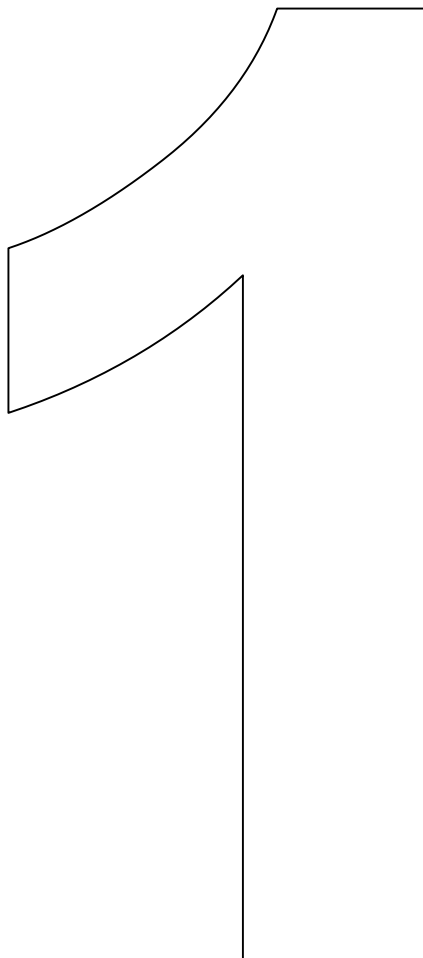


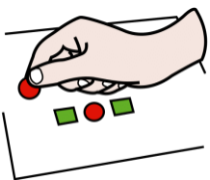
Shëno rrugën drejt plazhit.



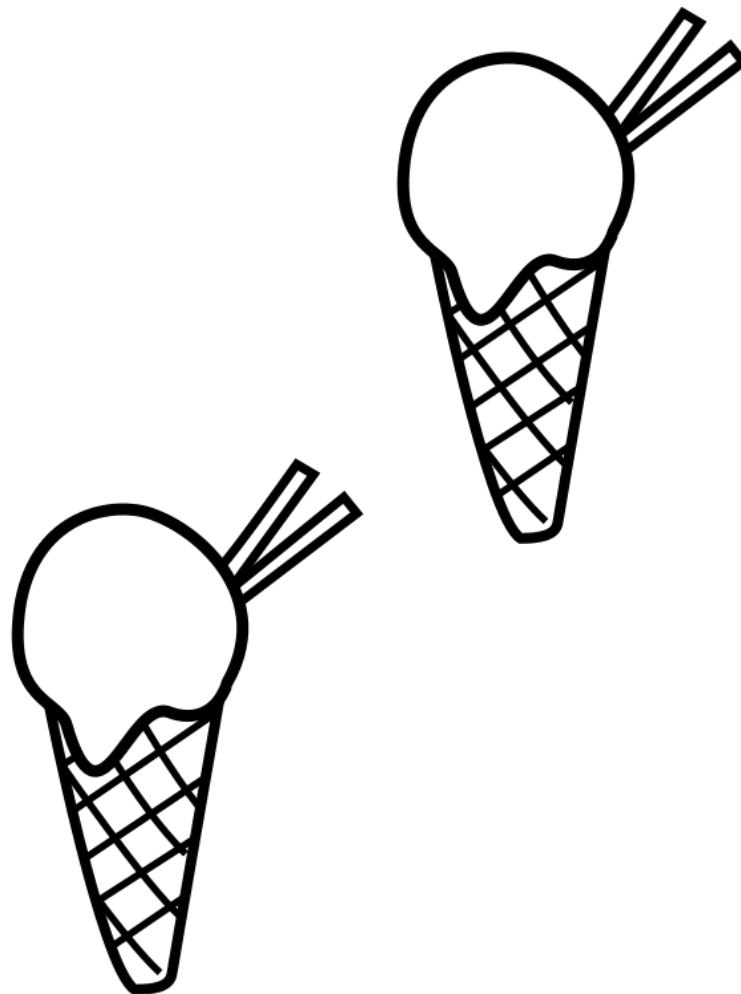
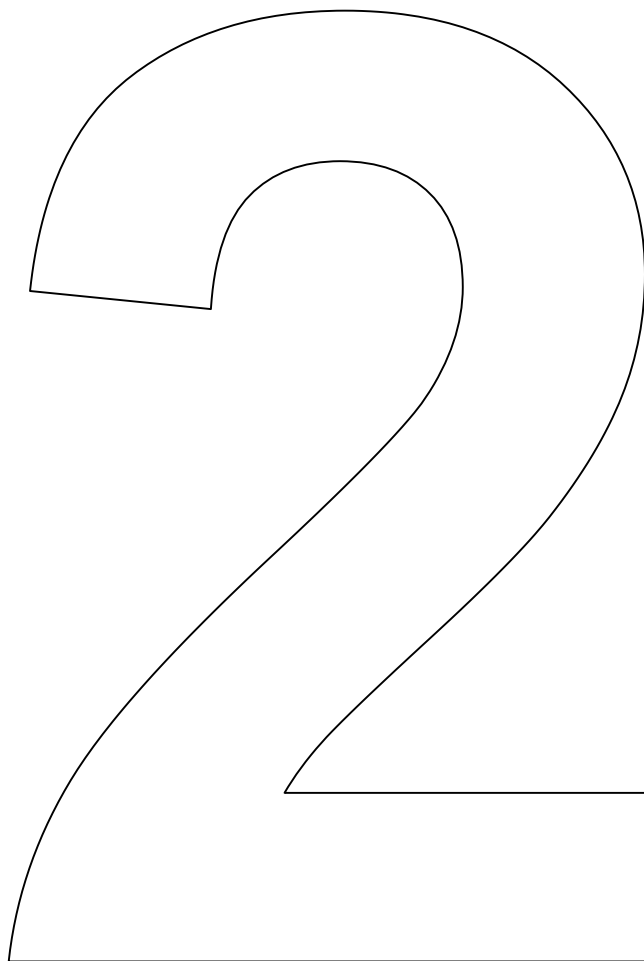


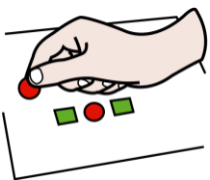
Ngjit pjesë letre në numrin 1.



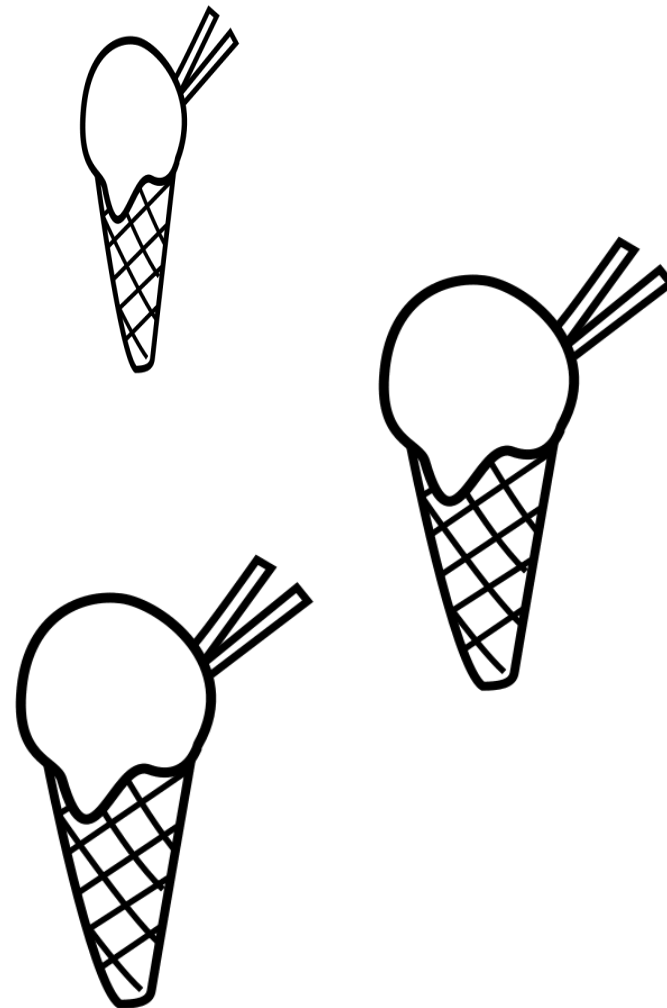


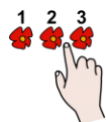
Ngjit pjesë letre në numrin 2.





Ngjit pjesë letre në numrin 3.

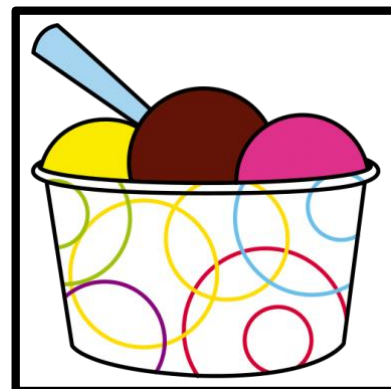




Sa akullore ka në fotografi?



Rretho.



1

2

3

1

2

1

3

3

1

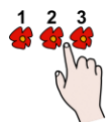
2

1

2

3

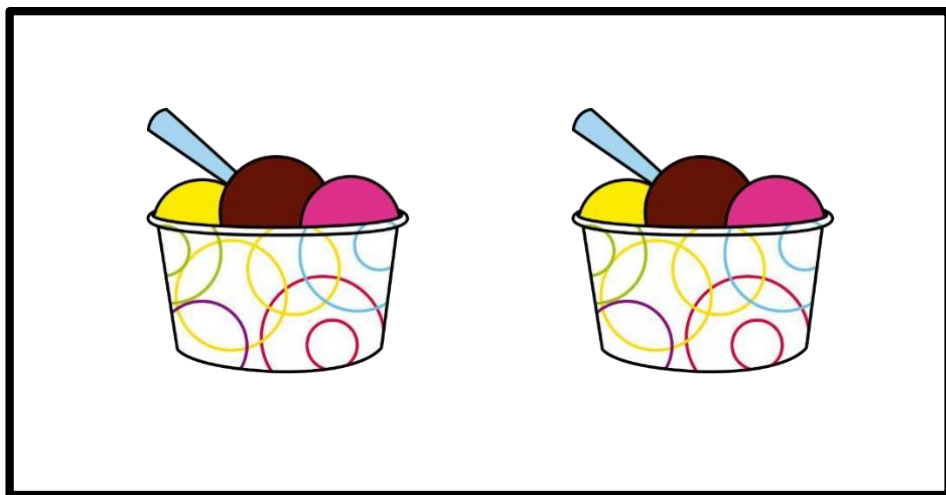
1



Sa akullore ka në fotografi?



Rretho.



2

2

3

1

2

1

3

3

1

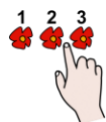
2

1

2

3

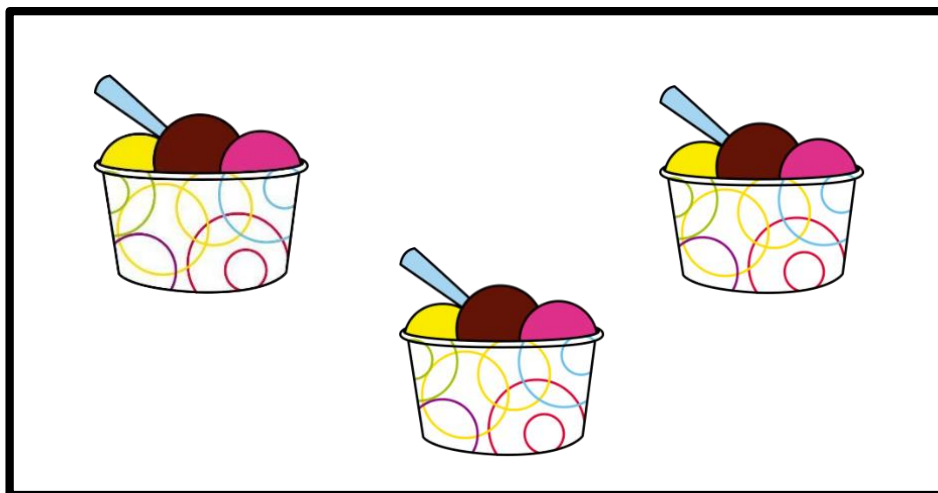
1



Sa akullore ka në fotografi?



Rretho.



1

2

3

1

2

1

3

3

1

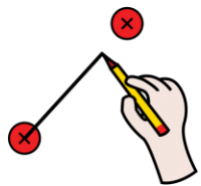
3

1

2

3

1

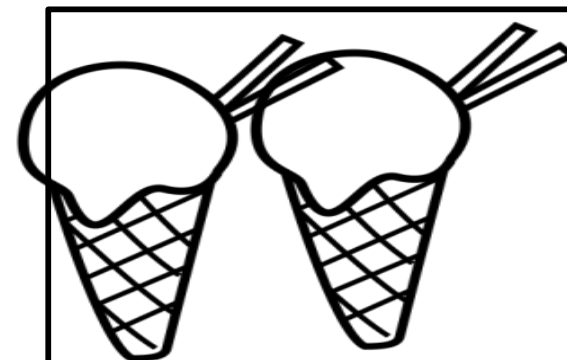
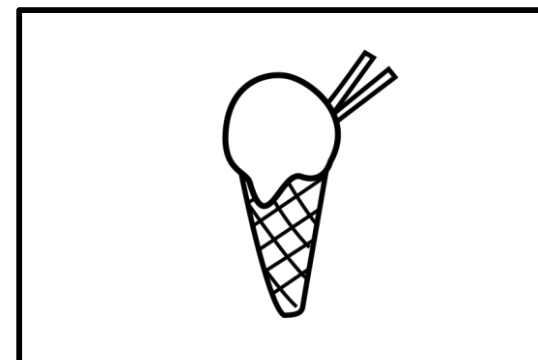
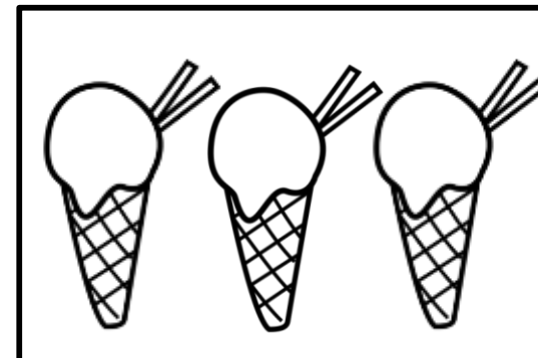


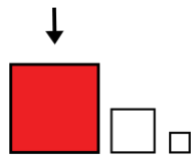
Lidh numrat me sasinë përkatëse.

1

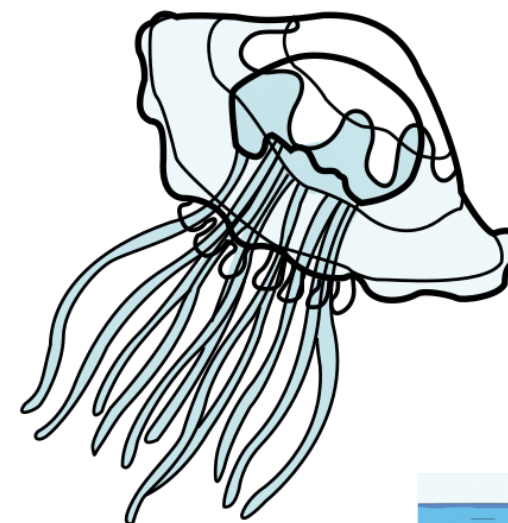
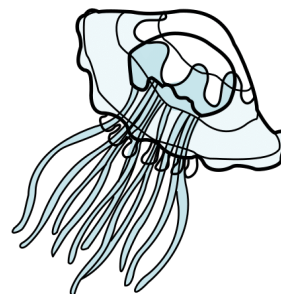
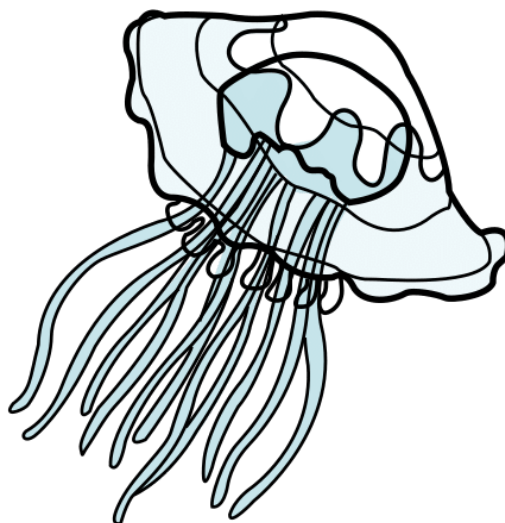
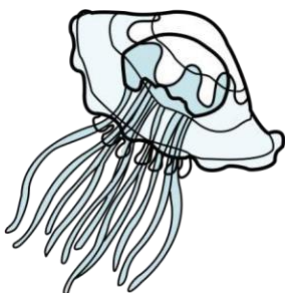
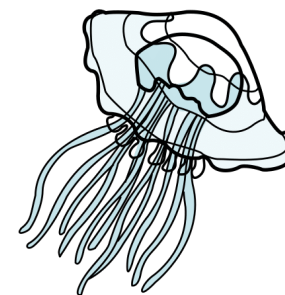
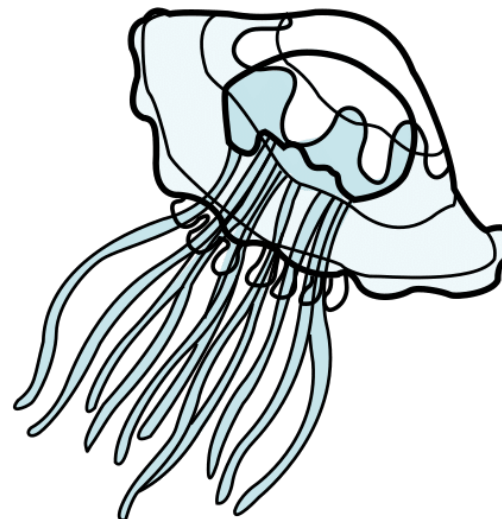
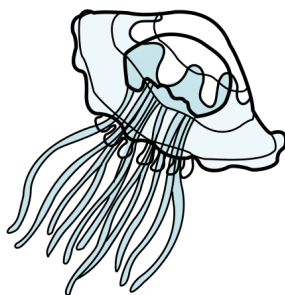
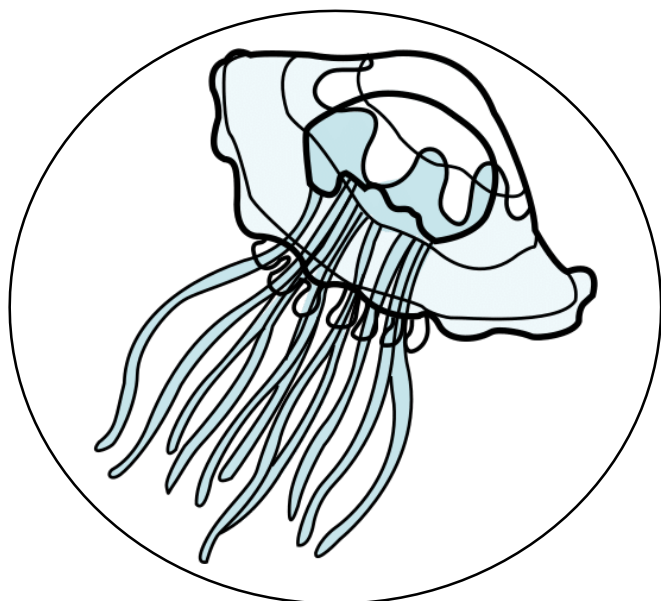
2

3



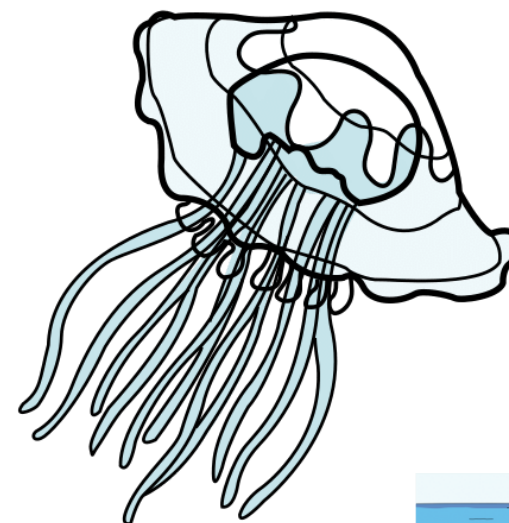
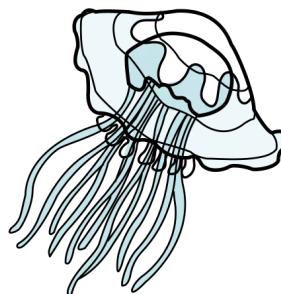
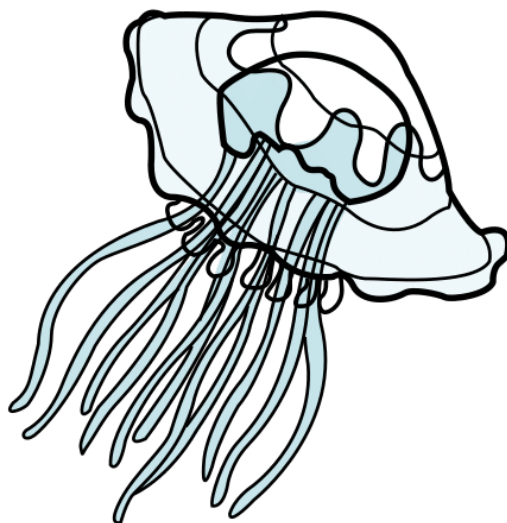
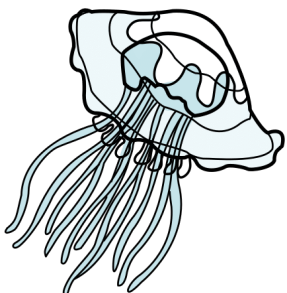
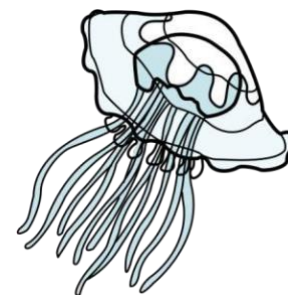
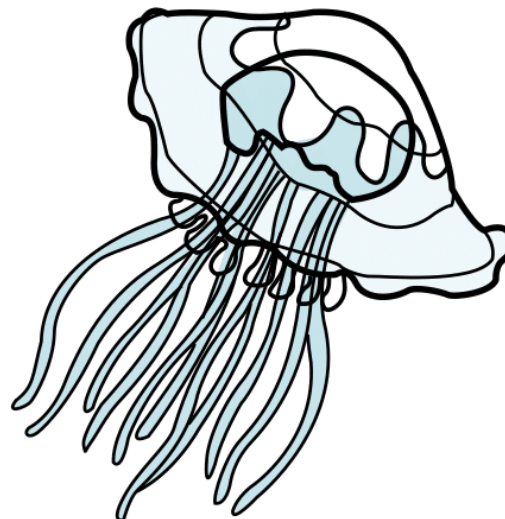
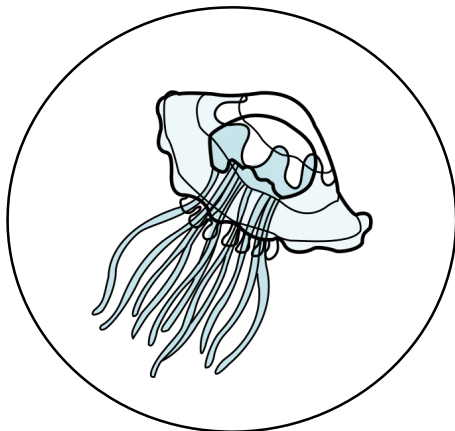
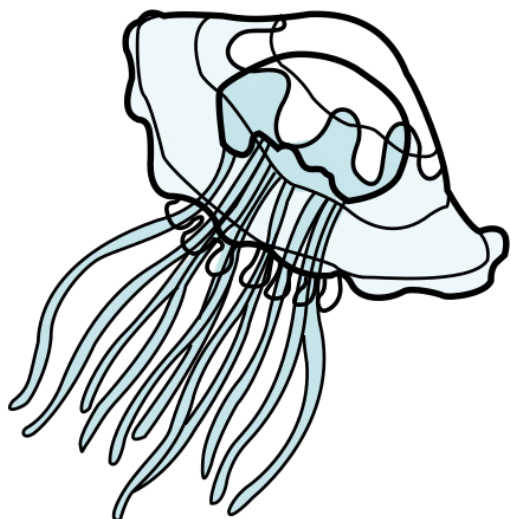


Rretho kandilin e detit më të madh.





Rretho kandilin e detit më të vogël.





Ndiq serinë e elementeve.

